Package ‘FourScores’

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Type Package
Title FourScores - A game for two players
Version 1.0
Date 2011-10-25
Author Matthias Speidel
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Description A game for two players: Who gets first four in a row (horizontal, vertical or diagonal) wins. Published by Milton Bradley, designed by Howard Wexler and Ned Strongin.
License GPL (>= 2)
LazyLoad yes
Repository CRAN
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R topics documented:

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Author(s)
Matthias Speidel
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References
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FourScores - a two player game

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A game for two player: Who gets first four in a row wins. Published by Milton Bradley, designed by Howard Wexler and Ned Strongin.

Usage
FourScores(modus = 'normal', rows = 6, columns = 7)

Arguments
modus \quad \text{modus 'normal' means that the players are asked to type a name. If not wanted use 'quick' instead.}
rows \quad \text{number of rows for the playing field}
columns \quad \text{number of columns for the playing field}

Author(s)
Matthias Speidel

References
Published by Milton Bradley, designed by Howard Wexler and Ned Strongin.

See Also
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