Package ‘cladoRcpp’

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Title C++ Implementations of Phylogenetic Cladogenesis Calculations
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Depends
LinkingTo Rcpp, RcppArmadillo
Imports Rcpp

Description Various cladogenesis-related calculations that are slow in pure R are implemented in C++ with Rcpp. These include the calculation of the probability of various scenarios for the inheritance of geographic range at the divergence events on a phylogenetic tree, and other calculations necessary for models which are not continuous-time markov chains (CTMC), but where change instead occurs instantaneously at speciation events. Typically these models must assess the probability of every possible combination of (ancestor state, left descendent state, right descendent state). This means that there are up to (# of states)^3 combinations to investigate, and in biogeographical models, there can easily be hundreds of states, so calculation time becomes an issue. C++ implementation plus clever tricks (many combinations can be eliminated a priori) can greatly speed the computation time over naive R implementations. CITATION INFO: This package is the result of my Ph.D. research, please cite the package if you use it! Type: citation(package="cladoRcpp") to get the citation information.

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areas_list_to_states_list_old

Convert a list of areas to a list of geographic ranges (states); original R version

Description

This is the original R version of the function which converts a list of possible areas to a list of all possible states (geographic ranges). This gets slow for large numbers of areas.

Usage

areas_list_to_states_list_old(areas = c("A", "B", "C"),
maxareas = length(areas), include_null_range = TRUE,
split_ABC = TRUE)

Arguments

areas a list of areas (character or number; the function converts these to numbers, starting with 0)
maxareas maximum number of areas in this analyses
include_null_range TRUE or FALSE, should the NULL range be included in the possible states? (e.g., LAGRANGE default is yes)
split_ABC TRUE or FALSE If TRUE the output will consist of a list of lists (c("A","B","C"), c("A","B"), c("A","D"), etc.); if FALSE, the list of areas will be collapsed ("ABC", "AB", "AD", etc.).
Details

The function is mostly replaced by `rcpp_areas_list_to_states_list` in optimized code, but is still used in some places for display purposes.

Value

`states_list` A list of the states.

Note

No notes.

Author(s)

Nicholas J. Matzke <matzke@berkeley.edu>

References

https://code.google.com/p/lagrange/
@cite Matzke_2013
@cite Matzke_2014
@cite ReeSmith2008

See Also

`numstates_from_numareas`, `rcpp_areas_list_to_states_list`

Examples

areas = c("A","B","C")
areas_list_to_states_list_old(areas=areas, maxareas=length(areas), include_null_range=TRUE, split_ABC=TRUE)
aareas_list_to_states_list_old(areas=areas, maxareas=length(areas), include_null_range=TRUE, split_ABC=FALSE)
aareas_list_to_states_list_old(areas=areas, maxareas=length(areas), include_null_range=FALSE, split_ABC=TRUE)
aareas_list_to_states_list_old(areas=areas, maxareas=length(areas), include_null_range=FALSE, split_ABC=FALSE)
aareas_list_to_states_list_old(areas=areas, maxareas=2, include_null_range=TRUE, split_ABC=TRUE)
aareas_list_to_states_list_old(areas=areas, maxareas=2, include_null_range=TRUE, split_ABC=FALSE)
aareas_list_to_states_list_old(areas=areas, maxareas=2, include_null_range=FALSE, split_ABC=TRUE)
aareas_list_to_states_list_old(areas=areas, maxareas=2, include_null_range=FALSE, split_ABC=FALSE)
aareas_list_to_states_list_old(areas=areas, maxareas=1, include_null_range=TRUE, split_ABC=TRUE)
aareas_list_to_states_list_old(areas=areas, maxareas=1, include_null_range=TRUE, split_ABC=FALSE)
aareas_list_to_states_list_old(areas=areas, maxareas=1, include_null_range=FALSE, split_ABC=TRUE)
aareas_list_to_states_list_old(areas=areas, maxareas=1, include_null_range=FALSE, split_ABC=FALSE)
numstates_from_numareas

Calculate the number of states, given a certain number of areas

Description

This function calculates the number of discrete states that are needed to represent the possible combinations of presence and absence in a set of discrete areas. The number of states is a function of the number of areas, and the maximum allowed range size (in number of areas) of a species.

Usage

numstates_from_numareas(numareas = 3, maxareas = numareas, include_null_range = FALSE)

Arguments

numareas The number of areas in the analysis.
maxareas The maximum number of areas that any single species/lineage can occupy.
include_null_range If FALSE (default), the null range is not included in the count. If TRUE, the null range is included, adding +1 to the count of the states.

Details

For example, with 3 areas (A, B, C), there are 8 possible states, if a null range is allowed (null, A, B, C, AB, BC, AC, ABC). If the maximum range size is 2 areas, then there are only 7 possible states.

The formula for the number of geographic states, based on the number of areas ($N$), is the sum of $N$ choose $k$, from $k=1$ to $m$ (maximum range size)

$$ s = \sum_{k=1}^{m} \binom{N}{k} $$

This equation assumes that the null range (a species lives in no areas, i.e. is extinct) is not allowed. In the LAGRANGE program of ReesSmith2008, the null range is included in the transition matrix, and thus this is one more state. This situation is represented in numstates_from_numareas by setting include_null_range=TRUE.

Users might manually remove states from the states list, if prior information indicates that some configurations of presence/absence in areas are impossible as geographic ranges for species. If so, they should manually subtract from the number of states.
\texttt{rcpp_areas_list_to_states_list}

**Value**

- \texttt{nstates} Number of states

**Author(s)**

Nicholas Matzke <matzke@berkeley.edu>

**See Also**

\texttt{convolve} #bibliography /Dropbox/_njm/_packages/cladoRcpp_setup/cladoRcpp.refs.bib @cite Matzke_2013 @cite Matzke_2014 @cite ReeSmith2008

**Examples**

- \texttt{numstates_from_numareas(numareas=3, maxareas=3, include_null_range=FALSE)}
- \texttt{numstates_from_numareas(numareas=3, maxareas=3, include_null_range=TRUE)}
- \texttt{numstates_from_numareas(numareas=3, maxareas=2, include_null_range=TRUE)}
- \texttt{numstates_from_numareas(numareas=3, maxareas=1, include_null_range=TRUE)}
- \texttt{numstates_from_numareas(numareas=7, maxareas=7, include_null_range=TRUE)}
- \texttt{numstates_from_numareas(numareas=7, maxareas=2, include_null_range=TRUE)}
- \texttt{numstates_from_numareas(numareas=8, maxareas=8, include_null_range=TRUE)}
- \texttt{numstates_from_numareas(numareas=8, maxareas=2, include_null_range=TRUE)}
- \texttt{numstates_from_numareas(numareas=20, maxareas=20, include_null_range=TRUE)}
- \texttt{numstates_from_numareas(numareas=20, maxareas=2, include_null_range=TRUE)}
- \texttt{numstates_from_numareas(numareas=20, maxareas=3, include_null_range=TRUE)}

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\texttt{rcpp_areas_list_to_states_list}

\textit{Make a list of 0-based indices of possible combinations of input areas}

**Description**

Given a list of areas (actually a list of anything; all that is important is the length of the list) \texttt{rcpp_areas_list_to_states_list} calculates all possible combinations of these areas, listing them by the 0-based indices that specify the position of each area in the list.
Usage

```r
rcpp_areas_list_to_states_list(areas = c("A", "B", "C"),
maxareas = length(areas), include_null_range = TRUE)
```

Arguments

- **areas**: a list of areas (character or number; the function converts these to numbers, starting with 0)
- **maxareas**: maximum number of areas in this analyses
- **include_null_range**: TRUE or FALSE, should the NULL range be included in the possible states? (e.g., LAGRANGE default is yes)

Details

Using 0-based indexing is convenient in the C++ code called by the other functions, rather than having to keep track of the various people might label their areas (names, abbreviations, letters, numbers).

As in LAGRANGE (Ree & Smith 2008), the maximum range size (i.e. the maximum number of areas in a range) can be specified by the user. Having a smaller maximum range size drastically reduces the number of states, and thus the size of the transition matrix and the cladogenesis matrix.

Value

- **R_states_list**: A list of the states, where each state is a list of areas in the form of 0-based indices

Author(s)

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See Also

- `numstates_from_numareas.areas_list_to_states_list_old`
- `rcpp_areas_list_to_states_list_old`
- Matzke_2013
- Matzke_2014
- ReeSmith2008

Examples

```r
# Specify the areas
areas_list = c("A", "B", "C")
areas_list

# Let's try Rcpp_combn_zerostart, in case that is the source of a
# problem found via AddressSanitizer
Rcpp_combn_zerostart(n_to_choose_from=4, k_to_choose=2, maxlim=1e+07)
Rcpp_combn_zerostart(n_to_choose_from=4, k_to_choose=3, maxlim=1e+07)

## Not run:
```
rcpp_calc_anclikes_sp

### Description

This function, given parameters on the Relative weight of different geographic range inheritance scenarios at cladogenesis (speciation) events, calculates the probability of each possible ancestral state given the probabilities of each possible combination of tip states.

### Usage

```r
cpp_calc_anclikes_sp(Rcpp_leftprobs, Rcpp_rightprobs, l, s = 1, v = 1,
                      j = 0, y = 1, dmat = NULL, maxent01s = NULL, maxent01v = NULL,
                      maxent01j = NULL, maxent01y = NULL,
                      max_minsize_as_function_of_ancsize = NULL, Rsp_rowsums = rep(1,
                      length(Rcpp_leftprobs)), printmat = FALSE)
```

### Arguments

- **Rcpp_leftprobs**: Probabilities of the states at the base of the left descendant branch
- **Rcpp_rightprobs**: Probabilities of the states at the base of the right descendant branch
- **l**: List of state indices (0-based)
- **s**: Relative weight of sympatric "subset" speciation. Default s=1 mimics LAGRANGE model.
- **v**: Relative weight of vicariant speciation. Default v=1 mimics LAGRANGE model.
- **j**: Relative weight of "founder event speciation/jump speciation. Default j=0 mimics LAGRANGE model.
Relative weight of fully sympatric speciation (range-copying). Default \(y=1\) mimics LAGRANGE model.

If given, a matrix of rank numareas giving multipliers for the probability of each dispersal event between areas. Default NULL, which sets every cell of the \(dmat\) matrix to value 1. Users may construct their own parameterized \(dmat\) (for example, making \(dmat\) a function of distance) for inclusion in ML or Bayesian analyses.

Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a subset-sympatric speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).

Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a vicariance speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).

Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a founder-event speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).

Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a full-sympatric (range-copying) speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).

If given, any state with a range larger that this value will be given a probability of zero (for the branch with the smaller rangesize). This means that not every possible combination of ranges has to be checked, which can get very slow for large state spaces.

A vector of size (numstates) giving the sum of the relative probabilities of each combination of descendant states, assuming the probabilities of the left- and right-states are all equal (set to 1). This is thus the sum of the weights, and dividing by this normalization vector means that the each row of the speciation probability matrix will sum to 1. Default assumes the weights sum to 1 but this is not usually the case. \(Rsp\_rowsums\) need only be calculated once per tree+model combination, stored, and then re-used for each node in the tree, yielding significant time savings.

Should the probability matrix output be printed to screen? (useful for debugging, but can be dramatically slow in R.app for some reason for even moderate numbers of states; perhaps overrunning the line length...)

The Python/C++ program LAGRANGE (Ree & Smith 2008) gives a fixed equal probability to each range-inheritance scenario it allows:

1. sympatric speciation with 1 area (e.g. A \(\rightarrow\) A,A);
2. sympatric speciation where one species inherits the ancestral range, and the other inherits a 1-area subset of the ancestral range (e.g. ABC \(\rightarrow\) ABC,B);
vicariant speciation with one daughter occupying an area of size 1 (e.g. ABCD -> ACD,B)

For example, if the ancestral range is ABC, the possible daughters are:

(Left, Right)

Sympatric subset: A,ABC B,ABC C,ABC ABC,A ABC,B ABC,C

There are 12 possibilities, so LAGRANGE would give each a probability of 1/12, conditional on the ancestor having range ABC. All other imaginable scenarios are given probability 0 – e.g., sympatric speciation of a widespread range (ABC -> ABC,ABC), or jump dispersal leading to founder-event speciation (ABC -> ABC,D).

In BioGeoBEARS, the relative probability (or weight) of these categories is set by the s (sympatric-subset), v (vicariance), j (jump/founder-event), and y (sympatric-range-copying) parameters. These parameters do not have to sum to 1, they just give the relative weight of an event of each type. E.g., if s=1, v=1, j=0, y=1, then each allowed sympatric-range-copying, sympatric-subset, and vicariance event is given equal probability (this is the LAGRANGE cladogenesis model).

The rcpp_calc_anclikes_sp function gets slow for large state spaces, as every possible combination of states at Left and Right branches is checked. Even in C++ this will get slow, as the (number of states) = 2^(number of areas), and as the number of possible combinations of (ancestor, left, right) states is (number of states)*(number of states)*(number of states).

Note: the maxent parameters allow the user to specify the probability distribution for different range sizes of the smaller-ranged descendant lineage. The defaults set these parameters so that the LAGRANGE model is implemented (the smaller descendant always has range size 1).

See rcpp_calc_anclikes_sp_COOp probs and rcpp_calc_anclikes_sp_COOweights_faster for successively faster solutions to this problem.

This is the byte-compiled version of rcpp_calc_anclikes_sp_prebyte. rcpp_calc_anclikes_sp is byte-compiled, which (might) make it faster.

For information on byte-compiling, see http://www.r-statistics.com/2012/04/speed-up-your-r-code-using-a-just-in-time-jit-compiler/ and cmpfun in the compiler package.

Value

prob_ancestral_states The probabilities of the ancestral states.

Author(s)

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See Also

rcpp_calc_anclikes_sp, rcpp_calc_anclikes_sp_COOp probs, rcpp_calc_anclikes_sp_COOweights_faster
#bibliography /Dropbox/_njm/__packages/cladoRcpp_setup/cladoRcpp_refs.bib @cite Matzke_2013
@cite Matzke_2014 @cite ReeSmith2008
Examples

# For the basic logic of a probabilistic cladogenesis model, see
?rcpp_calc_anclikes_sp

# For examples of running the functions, see the comparison of all functions at:
# ?cladoRcpp

rcpp_calc_anclikes_sp_COOp_probs

Faster version of rcpp_calc_anclikes_sp

Description

This function is a faster version of rcpp_calc_anclikes_sp. Like rcpp_calc_anclikes_sp, this function calculates the conditional probability of every allowed combination of ancestral range, left descendant range, and right descendant range.

Usage

rcpp_calc_anclikes_sp_COOp_probs(Rcpp_leftprobs, Rcpp_rightprobs, l, s = 1,
v = 1, j = 0, y = 1, dmat = NULL, maxent01s = NULL,
maxent01v = NULL, maxent01j = NULL, maxent01y = NULL,
max_minsize_as_function_of_ancsize = NULL, printmat = TRUE)

Arguments

Rcpp_leftprobs  Probabilities of the states at the base of the left descendant branch
Rcpp_rightprobs  Probabilities of the states at the base of the right descendant branch
l  List of state indices (0-based)
s  Relative weight of sympatric "subset" speciation. Default s=1 mimics LAGRANGE model.
v  Relative weight of vicariant speciation. Default v=1 mimics LAGRANGE model.
j  Relative weight of "founder event speciation"/jump speciation. Default j=0 mimics LAGRANGE model.
y  Relative weight of fully sympatric speciation (range-copying). Default y=1 mimics LAGRANGE model.
dmat  If given, a matrix of rank numareas giving multipliers for the probability of each dispersal event between areas. Default NULL, which sets every cell of the dmat matrix to value 1. Users may construct their own parameterized dmat (for example, making dmat a function of distance) for inclusion in ML or Bayesian analyses.
maxent0ls  Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a subset-sympatric speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendant always has range size 1).

maxent0lv  Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a vicariance speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendant always has range size 1).

maxent0lj  Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a founder-event speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendant always has range size 1).

maxent0ly  Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a full-sympatric (range-copying) speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendant always has range size 1).

max_minsize_as_function_of_ancsize  If given, any state with a range larger that this value will be given a probability of zero (for the branch with the smaller rangesize). This means that not every possible combination of ranges has to be checked, which can get very slow for large state spaces.

printmat  Should the probability matrix output be printed to screen? (useful for debugging, but can be dramatically slow in R.app for some reason for even moderate numbers of states; perhaps overrunning the line length...)

**Details**

This function improves upon `rcpp_calc_anclikes_sp` by returning a COO-like list of the nonzero cells in the transition matrix for the speciation event.

(COO = Coordinate list format for a matrix, see http://en.wikipedia.org/wiki/Sparse_matrix#Coordinate_list_.28COO.29

Whereas a COO-formatted square matrix stores, for each nonzero cell, the row #, column #, and cell value, `rcpp_calc_anclikes_sp` returns lists containing, for each nonzero cell:
1. 0-based index of the ancestral state
2. 0-based index of the left state
3. 0-based index of the right state
4. Value of the specified nonzero cell

Time savings over `rcpp_calc_anclikes_sp` are realized by skipping many ancestor/descendent combinations which are impossible transitions on the model, and neither recording, nor storing, nor passing them. This becomes important with large state spaces.

**Value**

`list_weights_of_transitions` A list of 3 lists. Each list has (numstates) items, representing the ancestral states. List #1 gives the 0-based state index for the nonzero left descendents of each ancestral state. List #2 gives the 0-based state index for the nonzero right descendents of each ancestral
state. List #3 gives the weight of each nonzero transition from each ancestral state. Summing these weights within each ancestral state for list #3 gives the total of the weights for each ancestral state. Dividing the weights by the sum of weights gives the conditional probability of each descendent state, conditional on the ancestral state. These conditional probabilities need only be calculated once per tree+model combination, stored, and then re-used for each node in the tree, yielding significant time savings.

Author(s)
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See Also
rcpp_calc_anclikes_sp, rcpp_calc_anclikes_sp_COOprobs, rcpp_calc_anclikes_sp_COOweights_faster

Examples
# For the basic logic of a probabilistic cladogenesis model, see
?rcpp_calc_anclikes_sp

# For examples of running the functions, see the comparison of all functions at:
# ?cladoRcpp

rcpp_calc_anclikes_sp_COOweights_faster

Even faster version of rcpp_calc_anclikes_sp

Description
This function improves on rcpp_calc_anclikes_sp and rcpp_calc_anclikes_sp_COOprobs. In addition to the compressed COO-like storage format, the internal C++ code here explicitly enumerates the allowed transitions, rather than searching through every possibility and testing whether or not it is allowed. This appears to scale well to very large state spaces.

Usage
rcpp_calc_anclikes_sp_COOweights_faster(Rcpp_leftprobs, Rcpp_rightprobs, l, s = 1, v = 1, j = 0, y = 1, dmat = NULL, maxent01s = NULL, maxent01v = NULL, maxent01j = NULL, maxent01y = NULL, max_minsize_as_function_of_ancsize = NULL, printmat = TRUE, m = NULL, m_null_range = TRUE, jts_matrix = NULL)
Arguments

Rcpp_leftprobs  Probabilities of the states at the base of the left descendant branch
Rcpp_rightprobs Probabilities of the states at the base of the right descendant branch
l  List of state indices (0-based)
s  Relative weight of sympatric "subset" speciation. Default s=1 mimics LAGRANGE model.
v  Relative weight of vicariant speciation. Default v=1 mimics LAGRANGE model.
j  Relative weight of "founder event speciation"/jump speciation. Default j=0 mimics LAGRANGE model.
y  Relative weight of fully sympatric speciation (range-copying). Default y=1 mimics LAGRANGE model.
dmat  If given, a matrix of rank numareas giving multipliers for the probability of each dispersal event between areas. Default NULL, which sets every cell of the dmat matrix to value 1. Users may construct their own parameterized dmat (for example, making dmat a function of distance) for inclusion in ML or Bayesian analyses.
maxent0Qs  Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a subset-sympatric speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).
maxent0Qv  Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a vicariance speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).
maxent0Qj  Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a founder-event speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).
maxent0Qy  Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a full-sympatric (range-copying) speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).
max_minsize_as_function_of_ancsize
  If given, any state with a range larger that this value will be given a probability of zero (for the branch with the smaller rangesize). This means that not every possible combination of ranges has to be checked, which can get very slow for large state spaces.
printmat  Should the probability matrix output be printed to screen? (useful for debugging, but can be dramatically slow in R.app for some reason for even moderate numbers of states; perhaps overrunning the line length...)
m  This is a vector of rate/weight multipliers for dispersal, conditional on the values of some (non-biogeographical) trait. For example, one might hypothesize that flight/flightlessness effects dispersal probability, and manually put a multiplier
of 0.001 on the flightlessness state. Or, one might attempt to estimate this. The strategy used in cladoRcpp is to expand the default cladogenetic rate matrix by length(m) times. I.e., if \( m \) is not NULL, then loop through the values of \( m \) and apply the multipliers to \( d \) (and \( j \), and \( a \)) events. Default is NULL.

\[ m \text{\_null\_range} \]

Is the null range included in the state space in the general analysis? (The function needs to know this, when there are traits, to index the state space correctly.)

\[ jts\_matrix \]

A numtraits x numtraits matrix containing the proportions for trait transitions during \( j \) events. E.g., for a sudden switch from trait 1 (flight) to trait 2 (flightlessness) during a jump event.

Details

This should be faster, i.e. by look for each type of event individually.

Returns results as 4 columns: ancestral index, left index, right index, conditional probability given ancestral states (assuming likelihood of descendants is 1). Indexes are 0-based.

Keep in mind that cladogenesis matrices exclude the null state (a range of 0 areas), so if your states list starts with the null range (as is typical/default in DEC-style models) then to get the R 1-based state indices requires e.g. \( \text{COO\_weights\_columnar[[1]]} + 2 \).

When the calculation is run at each node in the tree, all that is required is one pass through the COO-like array, with the downpassed probabilities of the states on the left and right branches multiplied by the probability column.

Value

\( \text{COO\_weights\_columnar} \)

Transition weights matrix in COO-like format as 4 columns: ancestral index, left index, right index, and weight of the specified transition. Indexes are 0-based. Keep in mind that cladogenesis matrices exclude the null state (a range of 0 areas), so if your states list starts with the null range (as is typical/default in DEC-style models) then to get the R 1-based state indices requires e.g. \( \text{COO\_weights\_columnar[[1]]} + 2 \).

Dividing the weights by the sum of the weights for a particular ancestral state yields the conditional probabilities of each transition at the speciation event. (assuming likelihood of descendants is 1).

Author(s)

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See Also

\[ \text{rcpp\_calc\_anclikes\_sp, rcpp\_calc\_anclikes\_sp\_COOprobs, rcpp\_calc\_anclikes\_sp\_COOweights\_faster} \]

\[ \text{rcpp\_calc\_anclikes\_sp} \#\text{bibliography/\_\_packages/cladoRcpp\_setup/cladoRcpp\_refs.bib} \]

@cite Matzke_2013 @cite Matzke_2014 @cite ReeSmith2008

Examples

# For the basic logic of a probabilistic cladogenesis model, see
?rcpp\_calc\_anclikes\_sp

# For examples of running the functions, see the comparison of all functions at:
rcpp_calc_anclikes_sp_prebyte

Calculate probability of ancestral states below a speciation event, given probabilities of the states on each descendant branch

Description

This is the pre-byte compiled version of rcpp_calc_anclikes_sp. rcpp_calc_anclikes_sp is byte-compiled, which (might) make it faster. See rcpp_calc_anclikes_sp for full description and help.

Usage

rcpp_calc_anclikes_sp_prebyte(Rcpp_leftprobs, Rcpp_rightprobs, l, s = 1, v = 1, j = 0, y = 1, dmat = NULL, maxent01s = NULL, maxent01v = NULL, maxent01j = NULL, maxent01y = NULL, max_minsize_as_function_of_ancsize = NULL, Rsp_rowsums = rep(1, length(Rcpp_leftprobs)), printmat = FALSE)

Arguments

Rcpp_leftprobs  Probabilities of the states at the base of the left descendant branch
Rcpp_rightprobs Probabilities of the states at the base of the right descendant branch
l              List of state indices (0-based)
s              Relative weight of sympatric "subset" speciation. Default s=1 mimics LAGRANGE model.
v              Relative weight of vicariant speciation. Default v=1 mimics LAGRANGE model.
j              Relative weight of "founder event speciation"/jump speciation. Default j=0 mimics LAGRANGE model.
y              Relative weight of fully sympatric speciation (range-copying). Default y=1 mimics LAGRANGE model.
dmat           If given, a matrix of rank numareas giving multipliers for the probability of each dispersal event between areas. Default NULL, which sets every cell of the dmat matrix to value 1. Users may construct their own parameterized dmat (for example, making dmat a function of distance) for inclusion in ML or Bayesian analyses.
maxent01s      Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a subset-sympatric speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).
Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a vicariance speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).

Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a founder-event speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).

Matrix giving the relative weight of each possible descendant rangesize for the smaller range, for a given ancestral rangesize, for a full-sympatric (range-copying) speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).

If given, any state with a range larger that this value will be given a probability of zero (for the branch with the smaller rangesize). This means that not every possible combination of ranges has to be checked, which can get very slow for large state spaces.

A vector of size (numstates) giving the sum of the relative probabilities of each combination of descendant states, assuming the probabilities of the left- and right-states are all equal (set to 1). This is thus the sum of the weights, and dividing by this normalization vector means that the each row of the speciation probability matrix will sum to 1. Default assumes the weights sum to 1 but this is not usually the case. Rsp_rowsums need only be calculated once per tree+model combination, stored, and then re-used for each node in the tree, yielding significant time savings.

Should the probability matrix output be printed to screen? (useful for debugging, but can be dramatically slow in R.app for some reason for even moderate numbers of states; perhaps overrunning the line length...)

This function gets slow for large state spaces.

For information on byte-compiling, see http://www.r-statistics.com/2012/04/speed-up-your-r-code-using-a-just-in-time-jit-compiler and cmpfun in the compiler package.

The probabilities of the ancestral states.

Nicholas Matzke <matzke@berkeley.edu>

rcpp_calc_anclikes_sp

rcpp_calc_anclikes_sp #bibliography/Dropbox/_njm/_packages/cladoRcpp_setup/cladoRcpp_refs.bib
@cite Matzke_2013 @cite Matzke_2014 @cite ReeSmith2008
rcpp_calc_anclikes_sp_rowsums

Examples

# For the basic logic of a probabilistic cladogenesis model, see
?rcpp_calc_anclikes_sp

# For examples of running the functions, see the comparison of all functions at:
# ?cladoRcpp

rcpp_calc_anclikes_sp_rowsums

*Calculate the number of cladogenesis events of nonzero probability for each ancestral state*

Description

This function takes the list of possible states \( l \), and the parameters of a cladogenesis model \( s, v, j, y \) (which are the relative weights of each of type of cladogenic range inheritance event) and, for each ancestral state, sums the weights of allowed descendant events. Dividing the weights in each row, by the sum of the weights for that row, provides the absolute probabilities of each transition, conditional on the ancestral state for that row.

Usage

\[
\text{rcpp_calc_anclikes_sp_rowsums(Rcpp_leftprobs, Rcpp_rightprobs, l, s = 1,}
\]
\[
v = 1, j = 0, y = 1, \text{dmat = NULL, maxent0}s = \text{NULL,}
\]
\[
\text{maxent0}v = \text{NULL, maxent0}j = \text{NULL, maxent0}y = \text{NULL,}
\]
\[
\text{max_minsize_as_function_of_ancsize = NULL, printmat = TRUE)}
\]

Arguments

Rcpp_leftprobs  Probabilities of the states at the base of the left descendant branch
Rcpp_rightprobs Probabilities of the states at the base of the right descendant branch
l               List of state indices (0-based)
s               Relative weight of sympatric "subset" speciation. Default s=1 mimics LAGRANGE model.
v               Relative weight of vicariant speciation. Default v=1 mimics LAGRANGE model.
j               Relative weight of "founder event speciation"/jump speciation. Default j=0 mimics LAGRANGE model.
y               Relative weight of fully sympatric speciation (range-copying). Default y=1 mimics LAGRANGE model.
dmat            If given, a matrix of rank numareas giving multipliers for the probability of each dispersal event between areas. Default NULL, which sets every cell of the dmat matrix to value 1. Users may construct their own parameterized dmat (for example, making dmat a function of distance) for inclusion in ML or Bayesian analyses.
maxent0ls  Matrix giving the relative weight of each possible descendant range size for the smaller range, for a given ancestral range size, for a subset-sympatric speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).

maxent0lv  Matrix giving the relative weight of each possible descendant range size for the smaller range, for a given ancestral range size, for a vicariance speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).

maxent0lj  Matrix giving the relative weight of each possible descendant range size for the smaller range, for a given ancestral range size, for a founder-event speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).

maxent0ly  Matrix giving the relative weight of each possible descendant range size for the smaller range, for a given ancestral range size, for a full-sympatric (range-copying) speciation event. Default is NULL, which means the script will set up the LAGRANGE model (one descendent always has range size 1).

max_minsize_as_function_of_ancsize  If given, any state with a range larger that this value will be given a probability of zero (for the branch with the smaller range size). This means that not every possible combination of ranges has to be checked, which can get very slow for large state spaces.

printmat  Should the probability matrix output be printed to screen? (useful for debugging, but can be dramatically slow in R.app for some reason for even moderate numbers of states; perhaps overrunning the line length...)

Details

The inputs Rcpp_leftprobs and Rcpp_rightprobs are basically irrelevant here, but retained for symmetry with the other functions. In effect, this function is identical with Rcpp_calc_anclikes_sp except that Rcpp_leftprobs and Rcpp_rightprobs are arrays of ls of length(1), i.e. length(number_of_states).

This function is no longer used in BioGeoBEARS, but has been retained to enable easy counting of the number of events. When all nonzero-probability events are of equal probability (e.g. as in LAGRANGE; Ree & Smith 2008) the function could be used for normalization, but it is safer to use Rcpp_calc_anclikes_sp or one of the faster COO-like equivalents.

Value

Rsp_rowsums  A vector of size (numstates) giving the number of events of nonzero probability for each ancestral states.

Author(s)

Nicholas Matzke <matzke@berkeley.edu>

See Also

Rcpp_calc_anclikes_sp, Rcpp_calc_anclikes_sp_COOProbs, Rcpp_calc_anclikes_sp_COOWeights_faster
#bibliography /Dropbox/_njm/__packages/cladoRcpp_setup/cladoRcpp.refs.bib @cite Matzke_2013 @cite Matzke_2014 @cite ReeSmith2008
rcpp_calc_anclikes_sp_using_COOprobs

Examples

```r
# For the basic logic of a probabilistic cladogenesis model, see
?rcpp_calc_anclikes_sp

# For examples of running the functions, see the comparison of all functions at:
# ?cladoRcpp
```

Description

This function does a pass through a COO-like transition probability matrix for a node, inputting the probabilities that have been passed down from above for the left and right branch, and the sum of weights for each ancestral state, and returns the ancestral relative probabilities.

Usage

```r
rcpp_calc_anclikes_sp_using_COOprobs(Rcpp_leftprobs, Rcpp_rightprobs,
                                       RCOO_left_i_list, RCOO_right_j_list, RCOO_probs_list, Rsp_rowsums,
                                       printmat = TRUE)
```

Arguments

- `Rcpp_leftprobs`  Probabilities of the states at the base of the left descendant branch
- `Rcpp_rightprobs` Probabilities of the states at the base of the right descendant branch
- `RCOO_left_i_list` 0-based index of the allowed left states
- `RCOO_right_j_list` 0-based index of the allowed right states
- `RCOO_probs_list` Value of the specified nonzero cells
- `Rsp_rowsums` A vector of size (numstates) giving the sum of the relative probabilities of each combination of descendant states, assuming the probabilities of the left- and right-states are all equal (set to 1). This is thus the sum of the weights, and dividing by this normalization vector means that the each row of the speciation probability matrix will sum to 1. Default assumes the weights sum to 1 but this is not usually the case. Rsp_rowsums need only be calculated once per tree+model combination, stored, and then re-used for each node in the tree, yielding significant time savings.
printmat

Should the probability matrix output be printed to screen? (useful for debugging, but can be dramatically slow in R.app for some reason for even moderate numbers of states; perhaps overrunning the line length...)

Details

This C++ implementation should be slightly faster than the R version, although for a simple pass through an array the difference may not be great.

Value

r_anc_relprobs Vector of the probabilities of the ancestral states

Author(s)

Nicholas Matzke <matzke@berkeley.edu>

See Also

rcpp_calc_anclikes_sp
rcpp_calc_anclikes_sp #bibliography /Dropbox/_njm/__packages/cladoRcpp_setup/cladoRcpp.refs.bib
@cite Matzke_2013 @cite Matzke_2014

Examples

# For the basic logic of a probabilistic cladogenesis model, see
?rcpp_calc_anclikes_sp

# For examples of running the functions, see the comparison of all functions at:
# ?cladoRcpp

rcpp_calc_rowsums_for_COOweights_columnar

Calculate sum of weights for each ancestral state

Description

This is a C++ implementation of rcpp_calc_anclikes_sp_rowsums. It should be substantially faster, as it requires only one pass through COO_weights_columnar.

Usage

rcpp_calc_rowsums_for_COOweights_columnar(COO_weights_columnar,
numstates = 1 + max(sapply(X = COO_weights_columnar, FUN = max)[1:3]),
printmat = TRUE)
Arguments

**COO_weights_columnar**
Transition probability matrix in COO-like format as 4 columns: ancestral index, left index, right index, conditional probability given ancestral states. (assuming likelihood of descendants is 1). Indexes are 0-based. Keep in mind that cladogenesis matrices exclude the null state (a range of 0 areas), so if your states list starts with the null range (as is typical/default in DEC-style models) then to get the R 1-based state indices requires e.g. `COO_weights_columnar[[1]] + 2`.

**numstates**
The user should provide the number of states (WITHOUT counting the null range), in case they are not all present in `COO_weights_columnar`. If empty, the function assumes that the highest index represents the last state, and adds 1 to get the number of states. This may be a hazardous assumption.

**printmat**
Should the probability matrix output be printed to screen? (useful for debugging, but can be dramatically slow in R.app for some reason for even moderate numbers of states; perhaps overrunning the line length...)

Value

**rowsums** A vector of size (numstates) giving the sum of the relative probabilities of each combination of descendant states, assuming the probabilities of the left- and right-states are all equal (set to 1). This is thus the sum of the weights, and dividing by this normalization vector means that the each row of the speciation probability matrix will sum to 1. Default assumes the weights sum to 1 but this is not usually the case. `rsp_rowsums` need only be calculated once per tree+model combination, stored, and then re-used for each node in the tree, yielding significant time savings.

Author(s)

Nicholas Matzke <matzke@berkeley.edu>

See Also

`rcpp_calc_anclikes_sp`

Examples

```r
# For the basic logic of a probabilistic cladogenesis model, see
?rcpp_calc_anclikes_sp

# For examples of running the functions, see the comparison of all functions at:
# ?cladoRcpp
```
rcpp_calc_splitlikes_using_COOweights_columnar

*Calculate the split likelihoods using COO_weights_columnar*

**Description**

Calculates the split likelihoods using COO_weights_columnar, i.e. the weights as produced by `rcpp_calc_anclikes_sp_COOweights_faster`.

**Usage**

```r
rcpp_calc_splitlikes_using_COOweights_columnar(Rcpp_leftprobs, Rcpp_rightprobs, COO_weights_columnar, Rsp_rowsums, printmat = TRUE)
```

**Arguments**

- `Rcpp_leftprobs`  Probabilities of the states at the base of the left descendant branch
- `Rcpp_rightprobs` Probabilities of the states at the base of the right descendant branch
- `COO_weights_columnar` Transition probability matrix in COO-like format as 4 columns: ancestral index, left index, right index, conditional probability given ancestral states. (assuming likelihood of descendants is 1). Indexes are 0-based. Keep in mind that cladogenesis matrices exclude the null state (a range of 0 areas), so if your states list starts with the null range (as is typical/default in DEC-style models) then to get the R 1-based state indices requires e.g. `COO_weights_columnar[[1]] + 2`.
- `Rsp_rowsums`  A vector of size (numstates) giving the sum of the relative probabilities of each combination of descendant states, assuming the probabilities of the left- and right-states are all equal (set to 1). This is thus the sum of the weights, and dividing by this normalization vector means that the each row of the speciation probability matrix will sum to 1. Default assumes the weights sum to 1 but this is not usually the case. `Rsp_rowsums` need only be calculated once per tree+model combination, stored, and then re-used for each node in the tree, yielding significant time savings.
- `printmat`  Should the probability matrix output be printed to screen? (useful for debugging, but can be dramatically slow in R.app for some reason for even moderate numbers of states; perhaps overrunning the line length...)

**Value**

- `splitlikes`  Vector of the probabilities of each allowed split

**Author(s)**

Nicholas Matzke `<matzke@berkeley.edu>`
**Rcpp_combn_zerostart**

**See Also**

- `rcpp_calc_anclikes_sp`

**Examples**

```r
# For the basic logic of a probabilistic cladogenesis model, see
?rcpp_calc_anclikes_sp

# For examples of running the functions, see the comparison of all functions at:
# ?cladorcpp
```

---

**Rcpp_combn_zerostart**  
*Get all the combinations of descendant state pairs, in 0-based index form*

**Description**

Given the number of states, this function returns all of the pairs of indexes corresponding to those states.

**Usage**

```r
Rcpp_combn_zerostart(n_to_choose_from, k_to_choose, maxlim = 1e+07)
```

**Arguments**

- `n_to_choose_from`  
  N in N choose K

- `k_to_choose`  
  K in N choose K

- `maxlim`  
  To avoid memory overruns, the number of combinations can be no larger than `maxlim` (default: 1e+07)

**Details**

The C++ version is MUCH faster than the plain-R version.

**Value**

- `outarray` an integer matrix with `outarray` rows; the number of columns is the number of combinations.

**Author(s)**

Nicholas Matzke `<matzke@berkeley.edu>`
**rcpp_convolve**

See Also

rcpp_calc_anclikes_sp, rcpp_mult2probvect, rcpp_convolve

@cite Matzke_2013 @cite Matzke_2014

Examples

Rcpp_combn_zerostart(n_to_choose_from=4, k_to_choose=2, maxlim=1e+07)
Rcpp_combn_zerostart(n_to_choose_from=4, k_to_choose=3, maxlim=1e+07)

---

**rcpp_convolve**

Run C++ version of convolve(x, y, conj=TRUE, type="open")

Description

This function runs a C++ version of the R function `convolve`, specifically: `convolve(x, y, conj=TRUE, type="open")`

Usage

rcpp_convolve(a, b)

Arguments

a
da numeric vector

b
da numeric vector

Details

The R function `convolve` is an example of an R function that gets very slow when the input vectors are large. This C++ version, `rcpp_convolve` can be dramatically faster for large vectors.

rcpp_convolve produces the same output as: `convolve(ca, cb, conj=TRUE, type="open")`


Value

`convolve_result_vector` the vector which is the product of the convolution

Author(s)

C++ code by: Dirk Eddelbuettel <edd at debian.org> & Romain Francois (2011); This R wrapper & documentation: Nicholas Matzke <matzke@berkeley.edu>

See Also

Rcpp, convolve, rcpp_mult2probvect, Rcpp_combn_zerostart

@cite Eddelbuettel_Francois_2011
Examples

```r
# Set up 2 vectors, then convolve them
c_a = c(1,2,3,4,5)
c_b = c(2,2,2,2,2)
rcpp_convolve(a=c_a, b=c_b)

# Same as:
convolve(c_a, c_b, conj=TRUE, type="open")
```

Description

This function calls a C++ function which multiplies two vectors by each other elementwise, such that the output is of length(a) * length(b).

Usage

```r
rcpp_mult2probvect(a, b)
```

Arguments

- `a` : a numeric vector
- `b` : a numeric vector

Details

This is the cross-product operation, which exists in R (\%o% or tcrossprod). However, it is handy to have is as a C++ function for calculating the probability of pairs of descendant states, given the probability of each state individually.

Value

`tcross_product_vector` the vector which is the product of the convolution

Author(s)

Nicholas Matzke <matzke@berkeley.edu>

See Also

\%o%, tcrossprod, Rcpp_combn_zerostart, rcpp_convolve
Examples

```r
c a = c(1,2,3,4,5)
c b = c(2,2,2,2,2)
rcpp_mult2probvect(a=ca, b=cb)
```

# Same as:
c(ca %o% cb)

# Or:
c(outer(ca, cb))

# Or:
tcrossprod(ca, cb)

---

rcpp_states_list_to_demat

*C++ conversion of a states list to a dispersal-extinction matrix (DE-mat)*

Description

This function takes a list of states/ranges, a matrix describing relative dispersal probability (dmat) for each pair of areas, and a list describing the local extirpation probability for each area (elist), and calculates a transition matrix Qmat accordingly.

Usage

```r
rcpp_states_list_to_demat(areas_list, states_list, dmat, elist,
amat = NULL, include_null_range = TRUE, normalize_TF = TRUE,
makeCOO_TF = FALSE, min_precision = 1e-26)
```

Arguments

- **areas_list**: a list of lists of areas (numbers, starting with 0)
- **states_list**: a list of lists of areas (numbers, starting with 0)
- **dmat**: dispersal matrix from area to area
- **elist**: a list of extinction probabilities
- **amat**: A matrix specifying the probability of instantaneous transition from one area to another (as in standard character rate matrices).
- **include_null_range**: include the null () range (NA) in the matrix (LAGRANGE default=TRUE)
- **normalize_TF**: should the columns be -1 * rowsums?
- **makeCOO_TF**: should the returned matrix be COO or standard dense (the latter is default).
- **min_precision**: what is the effective minimum size for 0
rcpp_states_list_to_DEmat

Details

The size of the matrix will expand dramatically with the number of areas. See numstates_from_numareas for the calculation.

Above 7 or so areas, making Qmat a COO-formatted matrix (COO=Coordinate list, see wikipedia, http://en.wikipedia.org/wiki/Sparse_matrix#Coordinate_list._28COO._29) which can then be used in rexpokit's sparse-matrix algorithms, should be more efficient. (Sparse matrices are matrices made of mostly 0s.)

Value
dmat (a standard Q matrix)

Author(s)

Nicholas Matzke <matzke@berkeley.edu>

References

http://en.wikipedia.org/wiki/Sparse_matrix#Coordinate_list._28COO._29 #bibliography /Dropbox/_njm/_packages/cladoRcpp_setup/cladoRcpp.refs.bib @cite Matzke_2013 @cite Matzke_2014 @cite ReeSmith2008

See Also

numstates_from_numareas, convolve

Examples

# Specify the areas
areas_list_txt = c("A", "B", "C")
areas_list_txt

# rcpp_states_list_to_DEmat function requires a 0-based list of areas
areas_list = seq(0, length(areas_list_txt)-1, 1)
areas_list

## Not run:

# Calculate the list of 0-based indices for each possible geographic range, i.e. each combination of areas
states_list = rcpp_areas_list_to_states_list(areas=areas_list, maxareas=3, include_null_range=FALSE)
states_list
states_list = rcpp_areas_list_to_states_list(areas=areas_list, maxareas=3, include_null_range=TRUE)
states_list
states_list = rcpp_areas_list_to_states_list(areas=areas_list, maxareas=2, include_null_range=TRUE)
states_list
states_list = rcpp_areas_list_to_states_list(areas=areas_list, maxareas=1, include_null_range=TRUE)
states_list

# Hard-code the along-branch dispersal and extinction rates
d = 0.2
e = 0.1

# Calculate the dispersal weights matrix and the extinction weights matrix
# Equal dispersal in all directions (unconstrained)
areas = areas_list
distances_mat = matrix(1, nrow=length(areas), ncol=length(areas))
dmat = matrix(d, nrow=length(areas), ncol=length(areas))
dmat

# Equal extinction probability for all areas
elist = rep(e, length(areas))
elist

# Set up the instantaneous rate matrix (Q matrix, Qmat)
# DON'T force a sparse-style (COO-formatted) matrix here
force_sparse = FALSE
Qmat = rcpp_states_list_to_DEmat(areas_list, states_list, dmat, elist, include_null_range=TRUE, normalize_TF=TRUE, makeCOO_TF=force_sparse)
Qmat

# DO force a sparse-style (COO-formatted) matrix here
force_sparse = TRUE
Qmat = rcpp_states_list_to_DEmat(areas_list, states_list, dmat, elist, include_null_range=TRUE, normalize_TF=TRUE, makeCOO_TF=force_sparse)
Qmat

# Repeat with an amat
amat = dmat
amat[is.numeric(amat)] = 0.33

# Set up the instantaneous rate matrix (Q matrix, Qmat)
# DON'T force a sparse-style (COO-formatted) matrix here
force_sparse = FALSE
Qmat = rcpp_states_list_to_DEmat(areas_list, states_list, dmat, elist, amat, include_null_range=TRUE, normalize_TF=TRUE, makeCOO_TF=force_sparse)
Qmat

# DO force a sparse-style (COO-formatted) matrix here
force_sparse = TRUE
Qmat = rcpp_states_list_to_DEmat(areas_list, states_list, dmat, elist, amat, include_null_range=TRUE, normalize_TF=TRUE, makeCOO_TF=force_sparse)
Qmat

## End(Not run)
Description

`strsplit` returns the results inside a list, which is annoying. `strsplit3` shortens the process.

Usage

`strsplit3(x, ...)`

Arguments

- `x` A string to split
- `...` Other arguments to `strsplit`. The argument `split` is required.

Value

`out` The output from inside the list.

Author(s)

Nicholas J. Matzke <matzke@berkeley.edu>

See Also

`strsplit`

Examples

```r
# strsplit returns the results inside a list element
out = strsplit("ABC", split="")
out
# I.e....
out[[1]]

# If this is annoying/ugly in the code, use strsplit3:
out = strsplit3("ABC", split="")
out
```
Index

%o%, 25
areas_list_to_states_list_old, 2, 6
cmpfun, 9, 16
compiler, 9, 16
convolve, 5, 24, 27
numstates_from_numareas, 3, 4, 6, 27
Rcpp, 24
rcpp_areas_list_to_states_list, 3, 5
rcpp_calc_anclikes_sp, 7, 9–12, 14–16, 18, 20, 21, 23, 24
rcpp_calc_anclikes_sp_COOprobs, 9, 10, 12, 14, 18
rcpp_calc_anclikes_sp_COOweights_faster, 9, 12, 14, 18, 22
rcpp_calc_anclikes_sp_prebyte, 9, 15
rcpp_calc_anclikes_sp_rowsums, 17, 20
rcpp_calc_anclikes_sp_using_COOprobs, 19
rcpp_calc_rowsums_for_COOweights_columnar, 20
rcpp_calc_splitlikes_using_COOweights_columnar, 22
Rcpp_combn_zeroStart, 23, 24, 25
rcpp_convolve, 24, 25
rcpp_mult2probvect, 24, 25
rcpp_states_list_to_DEmat, 26
strsplit, 29
strsplit3, 29
tcrossprod, 25