Package ‘gtools’

May 29, 2015

Title Various R Programming Tools

Description Functions to assist in R programming, including:
- assist in developing, updating, and maintaining R and R packages ('ask', 'checkRVersion', 'getDependencies', 'keywords', 'scat'),
- calculate the logit and inverse logit transformations ('logit', 'inv.logit'),
- test if a value is missing, empty or contains only NA and NULL values ('invalid'),
- manipulate R's .Last function ('addLast'),
- define macros ('defmacro'),
- detect odd and even integers ('odd', 'even'),
- convert strings containing non-ASCII characters (like single quotes) to plain ASCII ('ASCIIfy'),
- perform a binary search ('binsearch'),
- sort strings containing both numeric and character components ('mixedsort'),
- create a factor variable from the quantiles of a continuous variable ('quantcut'),
- enumerate permutations and combinations ('combinations', 'permutation'),
- calculate and convert between fold-change and log-ratio ('foldchange', 'logratio2foldchange', 'foldchange2logratio'),
- calculate probabilities and generate random numbers from Dirichlet distributions ('rdirichlet', 'ddirichlet'),
- apply a function over adjacent subsets of a vector ('running'),
- modify the TCP\_NODELAY (de-Nagle) flag for socket objects,
- efficient 'rbind' of data frames, even if the column names don't match ('smartbind'),
- generate significance stars from p-values ('stars.pval'),
- convert characters to/from ASCII codes.

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| asc | Convert between characters and ASCII codes |

Description

asc returns the ASCII codes for the specified characters. chr returns the characters corresponding to the specified ASCII codes.
Usage

asc(char, simplify=TRUE)
chr(ascii)

Arguments

char       vector of character strings
simplify   logical indicating whether to attempt to convert the result into a vector or matrix object. See sapply for details.
ascii      vector or list of vectors containing integer ASCII codes

Value

asc returns the integer ASCII values for each character in the elements of char. If simplify=FALSE the result will be a list containing one vector per element of char. If simplify=TRUE, the code will attempt to convert the result into a vector or matrix.

asc returns the characters corresponding to the provided ASCII values.

Author(s)

Adapted by Gregory R. Warnes <greg@warnes.net> from code posted on the 'Data Debrief' blog on 2011-03-09 at http://datadebrief.blogspot.com/2011/03/ascii-code-table-in-r.html.

See Also

strtoi, charToRaw, rawToChar, as.raw

Examples

## ascii codes for lowercase letters
asc(letters)

## uppercase letters from ascii codes
chr(65:90)

## works on muti-character strings
( tmp <- asc('hello!') )
chr(tmp)

## Use 'simplify=FALSE' to return the result as a list
( tmp <- asc('hello!', simplify=FALSE) )
chr(tmp)

## When simplify=FALSE the results can be...
asc( c('a', 'e', 'i', 'o', 'u', 'y') ) # a vector
asc( c('ae', 'io', 'uy') ) # or a matrix

## When simplify=TRUE the results are always a list...
asc( c('a', 'e', 'i', 'o', 'u', 'y'), simplify=FALSE )
asc( c('ae', 'io', 'uy'), simplify=FALSE )
ASCII\texttt{ify} \hspace{1cm} \textit{Convert Characters to ASCII}

\section*{Description}

Convert character vector to ASCII, replacing non-ASCII characters with single-byte (‘\textbackslash x00’) or two-byte (‘\textbackslash u0000’) codes.

\section*{Usage}

\begin{verbatim}
ASCII\texttt{ify}(x, \texttt{bytes} = 2, \texttt{fallback} = “?”)
\end{verbatim}

\section*{Arguments}

\begin{itemize}
  \item \texttt{x} \hspace{1cm} a character vector, possibly containing non-ASCII characters.
  \item \texttt{bytes} \hspace{1cm} either 1 or 2, for single-byte (‘\textbackslash x00’) or two-byte (‘\textbackslash u0000’) codes.
  \item \texttt{fallback} \hspace{1cm} an output character to use, when input characters cannot be converted.
\end{itemize}

\section*{Value}

A character vector like \texttt{x}, except non-ASCII characters have been replaced with ‘\textbackslash x00’ or ‘\textbackslash u0000’ codes.

\section*{Note}

To render single backslashes, use these or similar techniques:

\begin{verbatim}
write(ASCII\texttt{ify}(x), “file.txt”)
cat(paste(ASCII\texttt{ify}(x), collapse=“\n“), “\n”, sep=“”)\end{verbatim}

The resulting strings are plain ASCII and can be used in R functions and datasets to improve package portability.

\section*{Author(s)}

Arni Magnusson <arnima@hafro.is>

\section*{See Also}

\texttt{showNonASCII} identifies non-ASCII characters in a character vector.
Examples

```r
cities <- c("S\u00e3o Paulo", "Reykjav\u00edk")
print(cities)
ASCIIify(cities, 1)
ASCIIify(cities, 2)

athens <- "\u0391\u03b8\u03ae\u03bd\u03b1"
print(athens)
ASCIIify(athens)
```

---

ask

*Display a prompt and collect the user’s response*

Description

Display a prompt and collect the user’s response

Usage

```r
ask(msg = "Press <RETURN> to continue: ")
```

Arguments

- **msg**: Character vector providing the message to be displayed

Details

The prompt message will be displayed, and then `readLines` is used to collect a single input value (possibly empty), which is then returned.

Value

A character scalar containing the input provided by the user.

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

`readLines`, `scan`
Examples

# use default prompt
ask()

silly <- function()
{
  age <- ask("How old are you? ")
  age <- as.numeric(age)
  cat("In 10 years you will be", age+10, "years old!\n")
}

---

binsearch  Binary Search

Description

Search within a specified range to locate an integer parameter which results in the the specified monotonic function obtaining a given value.

Usage

binsearch(fun, range, ..., target = 0, lower = ceiling(min(range)),
          upper = floor(max(range)), maxiter = 100, showiter = FALSE)

Arguments

fun  Monotonic function over which the search will be performed.
range  2-element vector giving the range for the search.
...  Additional parameters to the function fun.
target  Target value for fun. Defaults to 0.
lower  Lower limit of search range. Defaults to min(range).
upper  Upper limit of search range. Defaults to max(range).
maxiter  Maximum number of search iterations. Defaults to 100.
showiter  Boolean flag indicating whether the algorithm state should be printed at each iteration. Defaults to FALSE.

Details

This function implements an extension to the standard binary search algorithm for searching a sorted list. The algorithm has been extended to cope with cases where an exact match is not possible, to detect whether that the function may be monotonic increasing or decreasing and act appropriately, and to detect when the target value is outside the specified range.

The algorithm initializes two variable lo and high to the extremes values of range. It then generates a new value center halfway between lo and hi. If the value of fun at center exceeds target, it
becomes the new value for \( l_0 \), otherwise it becomes the new value for \( h_1 \). This process is iterated until \( l_0 \) and \( h_1 \) are adjacent. If the function at one or the other equals the target, this value is returned, otherwise \( l_0, h_1 \), and the function value at both are returned.

Note that when the specified target value falls between integers, the two closest values are returned. If the specified target falls outside of the specified range, the closest endpoint of the range will be returned, and an warning message will be generated. If the maximum number if iterations was reached, the endpoints of the current subset of the range under consideration will be returned.

Value

A list containing:

- **call** How the function was called.
- **numiter** The number of iterations performed
- **flag** One of the strings, "Found", "Between Elements", "Maximum number of iterations reached", "Reached lower boundary", or "Reached upper boundary."
- **where** One or two values indicating where the search terminated.
- **value** Value of the function \( f \) at the values of \( \text{where} \).

Note

This function often returns two values for \( \text{where} \) and \( \text{value} \). Be sure to check the \( \text{flag} \) parameter to see what these values mean.

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

- optim, optimize, uniroot

Examples

```r
### Toy examples

# search for x=10
binsearch( function(x) x-10, range=c(0,20) )

# search for x=10.1
binsearch( function(x) x-10.1, range=c(0,20) )

### Classical toy example

# binary search for the index of 'M' among the sorted letters
fun <- function(X) ifelse(LETTERS[X] > 'M', 1,
                           ifelse(LETTERS[X] < 'M', -1, 0 )
                          )

binsearch( fun, range=1:26 )
```
# returns $where=13
LETTERS[13]

### Substantive example, from genetics
## Not run:
library(genetics)
# Determine the necessary sample size to detect all alleles with
# frequency 0.07 or greater with probability 0.95.
power.fun <- function(N) 1 - gregorius(N=N, freq=0.07)$missprob

binsearch( power.fun, range=c(0,100), target=0.95 )

# equivalent to
gregorius( freq=0.07, missprob=0.05)

## End(Not run)

---

**checkRVersion**

*Check if a newer version of R is available*

**Description**

Check if a newer version of R is available

**Usage**

```r
cHECKRVERSION(quiet = FALSE)
```

**Arguments**

- `quiet` Logical indicating whether printed output should be suppressed.

**Details**

This function accesses the R web site to discover the latest released version of R. It then compares this version to the running version. If the running version is the same as the latest version, it prints the message, "The latest version of R is installed:" followed by the version number, and returns NULL. If the running version is older than the current version, it displays the message, "A newer version of R is now available:" followed by the corresponding version number, and returns the version number.

If `quiet=TRUE`, no printing is performed.

**Value**

Either the version number of the latest version of R, if the running version is less than the latest version, or NULL.
Note
This function utilizes the internet to access the R project web site. If internet access is unavailable, the function will fail.

Author(s)
Gregory R. Warnes <gregory.warnes@rochester.edu>

See Also
R.Version

Examples

checkRVersion()

ver <- checkRVersion()
print(ver)

combinations
Enumerate the Combinations or Permutations of the Elements of a Vector

Description
combinations enumerates the possible combinations of a specified size from the elements of a vector. permutations enumerates the possible permutations.

Usage

combinations(n, r, v=1:n, set=TRUE, repeats.allowed=FALSE)
permutations(n, r, v=1:n, set=TRUE, repeats.allowed=FALSE)

Arguments

n  Size of the source vector
r  Size of the target vectors
v  Source vector. Defaults to 1:n
set Logical flag indicating whether duplicates should be removed from the source vector v. Defaults to TRUE.
repeats.allowed Logical flag indicating whether the constructed vectors may include duplicated values. Defaults to FALSE.
defmacro

Details

Caution: The number of combinations and permutations increases rapidly with n and r!.
To use values of n above about 45, you will need to increase R's recursion limit. See the expression argument to the options command for details on how to do this.

Value

Returns a matrix where each row contains a vector of length r.

Author(s)

Original versions by Bill Venables <Bill.Venables@cmis.csiro.au>. Extended to handle repeats.allowed by Gregory R. Warnes <greg@warne.net>.

References


See Also

choose, options

Examples

combinations(3,2,letters[1:3])
combinations(3,2,letters[1:3],repeats=TRUE)

permutations(3,2,letters[1:3])
permutations(3,2,letters[1:3],repeats=TRUE)

# To use large 'n', you need to change the default recursion limit
options(expressions=1e5)
cmat <- combinations(300,2)
dim(cmat) # 44850 by 2

---

defmacro Define a macro

Description

defmacro define a macro that uses R expression replacement
strmacro define a macro that uses string replacement

Usage

defmacro(..., expr)
strmacro(..., expr, strexpr)
defmacro

Arguments

...                macro argument list
expr               R expression defining the macro body
strexpr            character string defining the macro body

Details

defmacro and strmacro create a macro from the expression given in expr, with formal arguments given by the other elements of the argument list.

A macro is similar to a function definition except for handling of formal arguments. In a function, formal arguments are simply variables that contains the result of evaluating the expressions provided to the function call. In contrast, macros actually modify the macro body by replacing each formal argument by the expression (defmacro) or string (strmacro) provided to the macro call.

For defmacro, the special argument name DOTS will be replaced by ... in the formal argument list of the macro so that ... in the body of the expression can be used to obtain any additional arguments passed to the macro. For strmacro you can mimic this behavior providing a DOTS="" argument. This is illustrated by the last example below.

Macros are often useful for creating new functions during code execution.

Value

A macro function.

Note

Note that because [the defmacro code] works on the parsed expression, not on a text string, defmacro avoids some of the problems of traditional string substitution macros such as strmacro and the C preprocessor macros. For example, in

mul <- defmacro(a, b, expr=a*b))

a C programmer might expect mul(i, j + k) to expand (incorrectly) to i*j + k. In fact it expands correctly, to the equivalent of i*(j + k).

For a discussion of the differences between functions and macros, please Thomas Lumley’s R-News article (reference below).

Author(s)

Thomas Lumley wrote defmacro. Gregory R. Warnes <greg@warnes.net> enhanced it and created strmacro.

References

The original defmacro code was directly taken from:

See Also

function substitute, eval, parse, source, parse.

Examples

```r
###
# macro for replacing a specified missing value indicator with NA
# within a dataframe
###
setNA <- defmacro(df, var, values,
  expr={
    df$var[df$var %in% values] <- NA
  })

# create example data using YYY as a missing value indicator
D <- data.frame(
  V1=c(1, 2, 3, 4, 5, 6, 999, 8, 9, 10),
  V2=c(1, 1, 1, 1, 1, 2, 999, 2, 999, 999)
)

D

# Try it out
setNA(D, V1, 999)
setNA(D, V2, 999)
D

###
# Expression macro
###
plot.d <- defmacro( df, var, DOTS, col="red", title="", expr= plot( df$var ~ df$Grp, type="b", col=col, main=title, ... )
)

plot.d( D, V1)
plot.d( D, V1, col="blue" )
plot.d( D, V1, lwd=4) # use optional 'DOTS' argument

###
# String macro (note the quoted text in the calls below)
#
# This style of macro can be useful when you are reading
# function arguments from a text file
###
plot.s <- strmacro( DF, VAR, COL="red'", TITLE="'", DOTS="'", expr= plot( DF$VAR ~ DF$Grp, type="b", col=COL, main=TITLE, DOTS)
)

plot.s( "d", "V1")
plot.s( DF="d", VAR="V1", COL="blue"")
plot.s( "d", "V1", DOTS=1wd=4) # use optional 'DOTS' argument
```
### Data from an ELISA assay

**Description**

Observed signals and (for some observations) nominal concentrations for samples that were aliquoted to multiple assay plates, which were read multiple times on multiple days.

**Usage**

```r
data(ELISA)
```

**Format**

A data frame with the following columns:

- **PlateDayfactor.** Specifies one of four physically distinct 96 well plates
- **Readfactor.** The signal was read 3 times for each plate.
- **Descriptioncharacter.** Indicates contents of sample.
- **Concentrationnumeric.** Nominal concentration of standards (NA for all other samples).
- **Signalnumeric.** Assay signal. Specifically, optical density (a colorimetric assay).

**Source**

Anonymized data.
foldchange

Compute fold-change or convert between log-ratio and fold-change.

**Description**

foldchange computes the fold change for two sets of values. logratio2foldchange converts values from log-ratios to fold changes. foldchange2logratio does the reverse.

**Usage**

foldchange(num, denom)
logratio2foldchange(logratio, base=2)
foldchange2logratio(foldchange, base=2)

**Arguments**

- `num, denom`: vector/matrix of numeric values
- `logratio`: vector/matrix of log-ratio values
- `foldchange`: vector/matrix of fold-change values
- `base`: Exponential base for the log-ratio.

**Details**

Fold changes are commonly used in the biological sciences as a mechanism for comparing the relative size of two measurements. They are computed as: \( \frac{\text{num}}{\text{denom}} \) if \( \text{num} > \text{denom} \), and as \( -\frac{\text{denom}}{\text{num}} \) otherwise.

Fold-changes have the advantage of ease of interpretation and symmetry about \( \text{num} = \text{denom} \), but suffer from a discontinuity between -1 and 1, which can cause significant problems when performing data analysis. Consequently statisticians prefer to use log-ratios.

**Value**

A vector or matrix of the same dimensions as the input containing the converted values.

**Author(s)**

Gregory R. Warnes <greg@warnes.net>

**Examples**

```r
a <- 1:21
b <- 21:1
cbind(a,b)
f <- foldchange(a,b)
cbind(a,b,f)
```
getDependencies

**Get package dependencies**

**Description**

Get package dependencies

**Usage**

```r
getDependencies(pkgs,
    dependencies = c("Depends", "Imports", "LinkingTo"),
    installed=TRUE,
    available=TRUE,
    base=FALSE,
    recommended=FALSE)
```

**Arguments**

- **pkgs** character vector of package names
- **dependencies** character vector of dependency types to include. Choices are "Depends", "Imports", "LinkingTo", "Suggests", and "Enhances". Defaults to c("Depends", "Imports", "LinkingTo").
- **installed** Logical indicating whether to pull dependency information from installed packages. Defaults to TRUE.
- **available** Logical indicating whether to pull dependency information from available packages. Defaults to TRUE.
- **base** Logical indicating whether to include dependencies on base packages that are included in the R installation. Defaults to FALSE.
- **recommended** Logical indicating whether to include dependencies on recommended packages that are included in the R installation. Defaults to FALSE.

**Details**

This function recursively constructs the list of dependencies for the packages given by `pkgs`. By default, the dependency information is extracted from both installed and available packages. As a consequence, it works both for local and CRAN packages.

**Value**

A character vector of package names.

**Note**

If `available=TRUE` R will attempt to access the currently selected CRAN repository, prompting for one if necessary.
Author(s)

Gregory R. Warnes email greg@warnes.net based on the non exported utils:::getDependencies and utils:::clean_up_dependencies.

See Also

installed.packages, available.packages

Examples

```r
## A locally installed package
getDependencies("MASS", installed=TRUE, available=FALSE)

## Not run:
## A package on CRAN
getDependencies("gregmisc", installed=FALSE, available=TRUE)

## End(Not run)

## Show base and recommended dependencies
getDependencies("MASS", available=FALSE, base=TRUE, recommended=TRUE)

## Not run:
## Download the set of packages necessary to support a local package
deps <- getDependencies("MyLocalPackage", available=FALSE)
download.packages(deps, destdir="./R_Packages")

## End(Not run)
```

Description

The functions or variables listed here are no longer part of package gtools.

Details

- `assert` is a defunct synonym for `stopifnot`.
- `addLast` has been replaced by `lastAdd`, which has the same purpose but applied using different syntax.
- `capture` and `capture.output` have been removed in favor of `capture.output` from the `utils` package.

See Also

Defunct, stopifnot, lastAdd, capture.output
Description

These functions are provided for compatibility with older versions of gtools, and may be defunct as soon as the next release.

Details

gtools currently contains no deprecated functions.

See Also

invalid

Test if a value is missing, empty, or contains only NA or NULL values.

Description

Test if a value is missing, empty, or contains only NA or NULL values.

Usage

invalid(x)

Arguments

x value to be tested

Value

Logical value.

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

missing, is.na, is.null
Examples

```r
invalid(NA)
invalid()
invalid(c(NA, NA, NULL, NA))
invalid(list(a=1, b=NULL))

# example use in a function
myplot <- function(x, y) {
    if(invalid(y)) {
        y <- x
        x <- 1:length(y)
    }
    plot(x, y)
}
myplot(1:10)
myplot(1:10, NA)
```

---

**keywords**  
*List valid keywords for R man pages*

Description

List valid keywords for R man pages

Usage

```r
keywords(topic)
```

Arguments

```r
topic          object or man page topic
```

Details

If `topic` is provided, return a list of the keywords associated with `topic`. Otherwise, display the list of valid R keywords from the R doc/KEYWORDS file.

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

```r
help
```
### lastAdd

**Examples**

```r
## Show all valid R keywords
keywords()

## Show keywords associated with the 'merge' function
keywords(merge)
keywords("merge")
```

```r
lastAdd
Non-destructively construct a .Last function to be executed when R exits.
```

**Description**

Non-destructively construct a .Last function to be executed when R exits.

**Usage**

`lastAdd(fun)`

**Arguments**

- `fun`: Function to be called.

**Details**

`lastAdd` constructs a new function which can be used to replace the existing definition of .Last, which will be executed when R terminates normally. If a .Last function already exists in the global environment, the original definition is stored in a private environment, and the new function is defined to call the function `fun` and then to call the previous (stored) definition of .Last. If no .Last function exists in the global environment, `lastAdd` simply returns the function `fun`.

**Value**

A new function to be used for .Last.

**Note**

This function replaces the (now defunct) addLast function.

**Author(s)**

Gregory R. Warnes <greg@warne.net>

**See Also**

`.Last`
Examples

```r
## Print a couple of cute messages when R exits.
helloWorld <- function() cat("\nHello World!\n")
byeWorld <- function() cat("\nGoodbye World!\n")

.Last <- lastAdd(byeWorld)
.Last <- lastAdd(helloWorld)

## Not run:
q("no")

## Should yield:
##
## Save workspace image? [y/n/c]: n
## Hello World!
## Goodbye World!
## Process R finished at Tue Nov 22 10:28:55 2005
## End(Not run)

## Unix-flavour example: send Rplots.ps to printer on exit.
myLast <- function()
{
cat("Now sending PostScript graphics to the printer:\n")
  system("lpr Rplots.ps")
cat("bye bye...\n")
}
.Last <- lastAdd(myLast)

## Not run:
quit("yes")

## Should yield:
##
## Now sending PostScript graphics to the printer:
## lpr: job 1341 queued
## bye bye...
## Process R finished at Tue Nov 22 10:28:55 2005
## End(Not run)
```

---

| loadedPackages | Provide Name, Version, and Path of Loaded Package Namespaces |
Description

Provide name, version, and path of loaded package namespaces

Usage

loadedpackages(silent = FALSE)

Arguments

silent Logical indicating whether the results should be printed

Value

Data frame containing one row per loaded package namespace, with columns:

<table>
<thead>
<tr>
<th>Package</th>
<th>Package name</th>
</tr>
</thead>
<tbody>
<tr>
<td>Version</td>
<td>Version string</td>
</tr>
<tr>
<td>Path</td>
<td>Path to package files</td>
</tr>
<tr>
<td>SearchPath</td>
<td>Either the index of the package namespace in the current search path, or '-' if the package namespace is not in the search path. '1' corresponds to the top of the search path (the first namespace searched for values).</td>
</tr>
</tbody>
</table>

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

loadedNamespaces, packageVersion, search, find.package

Examples

loadedPackages()

logit

*Generalized logit and inverse logit function*

Description

Compute generalized logit and generalized inverse logit functions.

Usage

logit(x, min = 0, max = 1)
inv.logit(x, min = 0, max = 1)
Arguments

- **x**: value(s) to be transformed
- **min**: Lower end of logit interval
- **max**: Upper end of logit interval

Details

The generalized logit function takes values on \([\min, \max]\) and transforms them to span \([-\text{Inf}, \text{Inf}]\). It is defined as:

\[
y = \log\left(\frac{p}{1 - p}\right)
\]

where

\[
p = \frac{x - \min}{\max - \min}
\]

The generalized inverse logit function provides the inverse transformation:

\[
x = p'(\max - \min) + \min
\]

where

\[
p' = \frac{\exp(y)}{1 + \exp(y)}
\]

Value

Transformed value(s).

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

- `logit`

Examples

```r
x <- seq(0, 10, by=0.25)
x <- logit(x, min=0, max=10)
cbind(x, xt)

y <- inv.logit(xt, min=0, max=10)
cbind(x, xt, y)
```
mixedsort

Order or Sort strings with embedded numbers so that the numbers are in the correct order

Description

These functions sort or order character strings containing embedded numbers so that the numbers are numerically sorted rather than sorted by character value. I.e. "Asprin 50mg" will come before "Asprin 100mg". In addition, case of character strings is ignored so that "a", will come before "B" and "C".

Usage

mixedsort(x, decreasing=FALSE, na.last=TRUE, blank.last=FALSE, numeric.type=c("decimal", "roman"), roman.case=c("upper", "lower", "both")
mixedorder(x, decreasing=FALSE, na.last=TRUE, blank.last=FALSE, numeric.type=c("decimal", "roman"), roman.case=c("upper", "lower", "both")

Arguments

x Vector to be sorted.
decreasing logical. Should the sort be increasing or decreasing? Note that descending=TRUE reverses the meanings of na.last and blank.last.
na.last for controlling the treatment of NA values. If TRUE, missing values in the data are put last; if FALSE, they are put first; if NA, they are removed.
blank.last for controlling the treatment of blank values. If TRUE, blank values in the data are put last; if FALSE, they are put first; if NA, they are removed.
numeric.type either "decimal" (default) or "roman". Are numeric values represented as decimal numbers (numeric.type="decimal") or as Roman numerals (numeric.type="roman")?
roman.case one of "upper", "lower", or "both". Are Roman numerals represented using only capital letters ('IX') or lower-case letters ('ix') or both?

Details

I often have character vectors (e.g. factor labels), such as compound and dose, that contain both text and numeric data. This function is useful for sorting these character vectors into a logical order.

It does so by splitting each character vector into a sequence of character and numeric sections, and then sorting along these sections, with numbers being sorted by numeric value (e.g. "50" comes before "100"), followed by characters strings sorted by character value (e.g. "A" comes before "B") ignoring case (e.g. 'A' has the same sort order as 'a').

By default, sort order is ascending, empty strings are sorted to the front, and NA values to the end. Setting decreasing=TRUE changes the sort order to descending and reverses the meanings of na.last and blank.last.
Parsing looks for decimal numbers unless numeric.type="roman", in which parsing looks for roman numerals, with character case specified by roman.case.

Value

mixedorder returns a vector giving the sort order of the input elements. mixedsort returns the sorted vector.

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

sort, order

Examples

## compound & dose labels
Treatment <- c("Control", "Asprin 10mg/day", "Asprin 50mg/day", "Asprin 100mg/day", "Acetomycin 100mg/day", "Acetomycin 1000mg/day")

## ordinary sort puts the dosages in the wrong order
sort(Treatment)

## but mixedsort does the 'right' thing
mixedsort(Treatment)

## Here is a more complex example
x <- rev(c("AA 0.50 ml", "AA 1.5 ml", "AA 500 ml", "AA 1500 ml", "EXP 1", "AA 1e3 ml", "A A A", "1 2 3 A", "NA", NA, "1e2", ",=", "1A", "1 A", "100", "100A", "Inf"))

mixedorder(x)
mixedsort(x)  # Notice that plain numbers, including 'Inf' show up
# before strings, NAs at the end, and blanks at the
# beginning.

mixedsort(x, na.last=TRUE)  # default
mixedsort(x, na.last=FALSE)  # push NAs to the front

mixedsort(x, blank.last=FALSE)  # default
mixedsort(x, blank.last=TRUE)  # push blanks to the end

mixedsort(x, decreasing=FALSE)  # default
mixedsort(x, decreasing=TRUE)  # reverse sort order

## Roman numerals
na.replace

```
chapters <- c("V. Non Sequiturs", "II. More Nonsense", "I. Nonsense", "IV. Nonesensical Citations", "III. Utter Nonsense")
mixedsort(chapters, numeric.type="roman")

## Lower-case Roman numerals
vals <- c("xix", "xii", "mcv", "iii", "iv", "dcclxxii", "cdxcii", "dcxcviii", "dcvi", "cci")
(ordered <- mixedsort(vals, numeric.type="roman", roman.case="lower"))
roman2int(ordered)
```

---

**na.replace**  
*Replace Missing Values*

**Description**
Replace missing values

**Usage**
```
na.replace(x, replace)
```

**Arguments**
- `x`: vector possibly containing missing (NA) values.
- `replace`: scalar replacement value

**Details**
This is a convenience function that is the same as `x[is.na(x)] <- replace`

**Value**
Vector with missing values (NA) replaced by the value of `replace`.

**Author(s)**
Gregory R. Warnes <greg@warnes.net>

**See Also**
`is.na`, `na.omit`

**Examples**
```
x <- c(1,2,3,NA,6,7,8,NA,NA)
na.replace(x, '999')
```
**odd**

Detect odd/even integers

---

**Description**

detect odd/even integers

**Usage**

odd(x)
even(x)

**Arguments**

x vector of integers

**Value**

Vector of TRUE/FALSE values.

**Author(s)**

Gregory R. Warnes <greg@warnes.net>

**See Also**

round

**Examples**

odd(4)
even(4)

odd(1:10)
even(1:10)
Randomly Permute the Elements of a Vector

Description

Randomly Permute the elements of a vector

Usage

permute(x)

Arguments

x Vector of items to be permuted

Details

This is simply a wrapper function for sample.

Value

Vector with the original items reordered.

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

sample

Examples

x <- 1:10
permute(x)
quantcut Create a Factor Variable Using the Quantiles of a Continuous Variable

Description

Create a factor variable using the quantiles of a continuous variable.

Usage

quantcut(x, q=4, na.rm=TRUE, ...)

Arguments

  x  Continous variable.
  q  Either a integer number of equally spaced quantile groups to create, or a vector of quantiles used for creating groups. Defaults to q=4 which is equivalent to q=seq(0, 1, by=0.25). See quantile for details.
  na.rm  Boolean indicating whether missing values should be removed when computing quantiles. Defaults to TRUE.
  ...  Optional arguments passed to cut.

Details

This function uses quantile to obtain the specified quantiles of x, then calls cut to create a factor variable using the intervals specified by these quantiles.

It properly handles cases where more than one quantile obtains the same value, as in the second example below. Note that in this case, there will be fewer generated factor levels than the specified number of quantile intervals.

Value

Factor variable with one level for each quantile interval.

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

cut, quantile
Examples

```r
## create example data
x <- rnorm(1000)

## cut into quartiles
quartiles <- quantcut(x)
table(quartiles)

## cut into deciles
deciles.1 <- quantcut(x, 10)
table(deciles.1)
# or equivalently
deciles.2 <- quantcut(x, seq(0,1,by=0.1))

## show handling of 'tied' quantiles.
x <- round(x) # discretize to create ties
stem(x) # display the ties
deciles <- quantcut(x, 10)
table(deciles) # note that there are only 5 groups (not 10)
# due to duplicates
```

---

**rdirichlet**  
*Functions for the Dirichlet Distribution*

**Description**

Functions to compute the density of or generate random deviates from the Dirichlet distribution.

**Usage**

```
rdirichlet(n, alpha)
ddirichlet(x, alpha)
```

**Arguments**

- **x**: A vector containing a single random deviate or matrix containing one random deviate per row.
- **n**: Number of random vectors to generate.
- **alpha**: Vector or (for `ddirichlet`) matrix containing shape parameters.
The Dirichlet distribution is the multidimensional generalization of the beta distribution. It is the canonical Bayesian distribution for the parameter estimates of a multinomial distribution.

Value

ddirichlet returns a vector containing the Dirichlet density for the corresponding rows of x. rdirichlet returns a matrix with n rows, each containing a single Dirichlet random deviate.

Author(s)

Code original posted by Ben Bolker to R-News on Fri Dec 15 2000. See https://stat.ethz.ch/pipermail/r-help/2000-December/009561.html. Ben attributed the code to Ian Wilson <i.wilson@ maths.abdn.ac.uk>. Subsequent modifications by Gregory R. Warnes <greg@warnes.net>.

See Also
dbeta, rbeta

Examples

x <- rdirichlet(20, c(1,1,1) )

ddirichlet(x, c(1,1,1) )

---

Convert Roman Numerals to Integers

Convert roman numerals to integers

Usage

roman2int(roman)

Arguments

roman character vector containing roman numerals

Details

This function will convert roman numerals to integers without the upper bound imposed by R (3899), ignoring case.
Value

A integer vector with the same length as roman. Character strings which are not valid roman numerals will be converted to NA.

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

as.roman

Examples

roman2int( c('I', 'V', 'X', 'C', 'L', 'D', 'M') )

# works regardless of case
roman2int('MMXVI')
roman2int('mmxvi')

# works beyond R's limit of 3899
val.3899 <- 'MMMDCCCCCIX'
val.3900 <- 'MMVMCM'
val.4000 <- 'MMMCM'
as.numeric(as.roman(val.3899))
as.numeric(as.roman(val.3900))
as.numeric(as.roman(val.4000))

roman2int(val.3899)
roman2int(val.3900)
roman2int(val.4000)
Arguments

- **X**: data vector
- **Y**: data vector (optional)
- **fun**: Function to apply. Default is `mean`
- **width**: Integer giving the number of vector elements to include in the subsets. Defaults to the lesser of the length of the data and 20 elements.
- **allow.fewer**: Boolean indicating whether the function should be computed for subsets with fewer than `width` points
- **pad**: Boolean indicating whether the returned results should be 'padded' with NAs corresponding to sets with less than `width` elements. This only applies when `allow.fewer` is FALSE.
- **align**: One of "right", "center", or "left". This controls the relative location of 'short' subsets with less then `width` elements: "right" allows short subsets only at the beginning of the sequence so that all of the complete subsets are at the end of the sequence (i.e. ‘right aligned’), "left" allows short subsets only at the end of the data so that the complete subsets are ‘left aligned’, and "center" allows short subsets at both ends of the data so that complete subsets are ‘centered’.
- **simplify**: Boolean. If FALSE the returned object will be a list containing one element per evaluation. If TRUE, the returned object will be coerced into a vector (if the computation returns a scalar) or a matrix (if the computation returns multiple values). Defaults to FALSE.
- **by**: Integer separation between groups. If by=width will give non-overlapping windows. Default is missing, in which case groups will start at each value in the X/Y range.

Details

`running` applies the specified function to a sequential windows on `X` and (optionally) `Y`. If `Y` is specified the function must be bivariate.

Value

- List (if `simplify==TRUE`), vector, or matrix containing the results of applying the function `fun` to the subsets of `X` (running) or `X` and `Y`.

Note that this function will create a vector or matrix even for objects which are not simplified by `sapply`.

Author(s)

- Gregory R. Warnes `<greg@warnes.net>`, with contributions by Nitin Jain `<nitin.jain@pfizer.com>`.

See Also

- `wapply` to apply a function over an x-y window centered at each x point, `sapply`, `lapply`
Examples

```r
# show effect of pad
running(1:20, width=5)
running(1:20, width=5, pad=TRUE)

# show effect of align
running(1:20, width=5, align="left", pad=TRUE)
runtime(1:20, width=5, align="center", pad=TRUE)
runtime(1:20, width=5, align="right", pad=TRUE)

# show effect of simplify
running(1:20, width=5, fun=function(x) x) # matrix
running(1:20, width=5, fun=function(x, simplify=FALSE) list)

# show effect of by
running(1:20, width=5) # normal
running(1:20, width=5, by=5) # non-overlapping
running(1:20, width=5, by=2) # starting every 2nd

# Use 'pad' to ensure correct length of vector, also show the effect
# of allow.fewer.
par(mfrow=c(2,1))
plot(1:20, running(1:20, width=5, allow.fewer=FALSE, pad=TRUE), type="b")
plot(1:20, running(1:20, width=5, allow.fewer=TRUE, pad=TRUE), type="b")
par(mfrow=c(1,1))

# plot running mean and central 2 standard deviation range
# estimated by last 40 observations
dat <- rnorm(500, sd=1 + (1:500)/500)
plot(dat)
sdfun <- function(x, sign=1) mean(x) + sign * sqrt(var(x))
lines(running(dat, width=51, pad=TRUE, fun=mean), col="blue")
lines(running(dat, width=51, pad=TRUE, fun=sdfun, sign=1), col="red")
lines(running(dat, width=51, pad=TRUE, fun=sdfun, sign=1), col="red")

# plot running correlation estimated by last 40 observations (red)
# against the true local correlation (blue)
sd.Y <- seq(0,1,length=500)
X <- rnorm(500, sd=1)
Y <- rnorm(500, sd=sd.Y)
plot(running(X, X+Y, width=20, fun=cor, pad=TRUE), col="red", type="s")

r <- 1 / sqrt(1 + sd.Y^2) # true cor of (X,X+Y)
lines(r, type="l", col="blue")
```
scat  

Display debugging text

Description

If `getOption('DEBUG')` == TRUE, write text to STDOUT and flush so that the text is immediately displayed. Otherwise, do nothing.

Usage

`scat(...)`

Arguments

...  Arguments passed to `cat`

Value

NULL (invisibly)

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

`cat`

Examples

```r
options(DEBUG=NULL) # make sure DEBUG isn't set
scat("Not displayed")

options(DEBUG=TRUE)
scat("This will be displayed immediately (even in R BATCH output \n")
scat("files), provided options()$DEBUG is TRUE.")
```
setTCPNoDelay

Modify the TCP\_NODELAY (‘de-Nagle’) flag for socket objects

Description

Modify the TCP\_NODELAY (‘de-Nagle’) flag for socket objects

Usage

setTCPNoDelay(socket, value=TRUE)

Arguments

socket A socket connection object
value Logical indicating whether to set (TRUE) or unset (FALSE) the flag

Details

By default, TCP connections wait a small fixed interval before actually sending data, in order to permit small packets to be combined. This algorithm is named after its inventor, John Nagle, and is often referred to as ‘Nagling’.

While this reduces network resource utilization in these situations, it imposes a delay on all outgoing message data, which can cause problems in client/server situations.

This function allows this feature to be disabled (de-Nagling, value=TRUE) or enabled (Nagling, value=FALSE) for the specified socket.

Value

The character string "SUCCESS" will be returned invisible if the operation was succesful. On failure, an error will be generated.

Author(s)

Gregory R. Warnes <greg@warnes.net>

References

"Nagle’s algorithm" at WhatIS.com http://searchnetworking.techtarget.com/sDefinition/0,,sid7_gci1754347,00.html


See Also

make.socket, socketConnection
Examples

```r
## Not run:
s <- make.socket(host='www.r-project.org', port=80)
setTCPNoDelay(s, value=TRUE)

## End(Not run)
```

---

**smartbind**

*Efficient *rbind* of data frames, even if the column names don’t match*

Description

Efficient *rbind* of data frames, even if the column names don’t match

Usage

`smartbind(..., fill=NA, sep=':', verbose=FALSE)`

Arguments

- `...`: Data frames to combine
- `fill`: Value to use when ’filling’ missing columns. Defaults to `NA`.
- `sep`: Character string used to separate column names when pasting them together.
- `verbose`: Logical flag indicating whether to display processing messages. Defaults to `FALSE`.

Value

The returned data frame will contain:

- `columns`: all columns present in any provided data frame
- `rows`: a set of rows from each provided data frame, with values in columns not present in the given data frame filled with missing (NA) values.

The data type of columns will be preserved, as long as all data frames with a given column name agree on the data type of that column. If the data frames disagree, the column will be converted into a character strings. The user will need to coerce such character columns into an appropriate type.

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

`rbind`, `cbind`
**Examples**

```r
df1 <- data.frame(A=1:10, B=LETTERS[1:10], C=rnorm(10))
df2 <- data.frame(A=11:20, D=rnorm(10), E=letters[1:10])

# rbind would fail
## Not run:
rbind(df1, df2)
# Error in match.names(clabs, names(x1)) : names do not match previous
# names:
# D, E

## End(Not run)
# but smartbind combines them, appropriately creating NA entries
smartbind(df1, df2)

# specify fill=0 to put 0 into the missing row entries
smartbind(df1, df2, fill=0)
```

---

**stars.pval**

*Generate significance stars from p-values*

**Description**

Generate significance stars (e.g. '***', '**', '*', '+') from p-values using R’s standard definitions.

**Usage**

`stars.pval(p.value)`

**Arguments**

- `p.value` numeric vector of p-values

**Details**

Mapping from p-value ranges to symbols:

- **0 - 0.001** '***'
- **0.001 - 0.01** '**'
- **0.01 - 0.05** '*'
- **0.05 - 0.1** '+'
- **0.1 - 1.0** '' (No symbol)
Value

A character vector containing the same number of elements as `p-value`, with an attribute "legend" providing the conversion pattern.

Author(s)

Gregory R. Warnes <greg@warnes.net>

See Also

`symnum`

Examples

```r
p.val <- c(0.0004, 0.0015, 0.013, 0.044, 0.067, 0.24)
stars.pval(p.val)
```

---

**unByteCode**

*Convert a Byte-Code Function to an Interpreted-Code Function*

Description

Convert a byte-code function to an interpreted-code function

Usage

```r
unByteCode(fun)
assignEdgewise(name, env, value)
unByteCodeAssign(fun)
```

Arguments

- `fun` function to be modified
- `name` object name
- `env` namespace
- `value` new function body

Details

The purpose of these functions is to allow a byte coded function to be converted back into a fully interpreted function as a temporary workaround for issues in byte-code interpretation.

`unByteCode` returns a copy of the function that is directly interpreted from text rather than from byte-code.

`assignEdgewise` makes an assignment into a locked environment.

`unByteCodeAssign` changes the specified function in its source environment to be directly interpreted from text rather than from byte-code.
Value

All three functions return a copy of the modified function or assigned value.

Note

These functions are not intended as a permanent solution to issues with byte-code compilation or interpretation. Any such issues should be promptly reported to the R maintainers via the R Bug Tracking System at https://bugs.r-project.org and via the R-devel mailing list https://stat.ethz.ch/mailman/listinfo/r-devel.

Author(s)

Gregory R. Warnes <greg@warnes.net>

References

These functions were inspired as a work-around to R bug https://bugs.r-project.org/bugzilla/show_bug.cgi?id=15215.

See Also

disassemble, assign

Examples

datURL <- "https://bugs.r-project.org/bugzilla/attachment.cgi?id=1659"
dat <- as.matrix(read.csv(file=datURL, row.names=1))
dist2 <- function(x) as.dist(1-cor(t(x), method="pearson"))
hclust1 <- function(x) hclust(x, method = "single")

distance <- dist2(dat)
cluster <- hclust1(distance)
dend <- as.dendrogram(cluster)

## Not run:
## In R 2.3.0 and earlier crashes R: with a node stack overflow error
plot(dend)
## Error in xy.coords(x, y, recycle = TRUE) : node stack overflow

## End(Not run)

## convert stats:::plotNode from byte-code to interpreted-code
unByteCodeAssign(stats:::plotNode)

# increase recursion limit
options("expressions"=5e4)

# now the function does not crash
plot(dend)
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