Package `leaflet`  
August 27, 2018

<table>
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<th>Type</th>
<th>Package</th>
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<tr>
<td>Title</td>
<td>Create Interactive Web Maps with the JavaScript 'Leaflet' Library</td>
</tr>
<tr>
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<td>2.0.2</td>
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<tr>
<td>Maintainer</td>
<td>Joe Cheng <a href="mailto:joe@rstudio.com">joe@rstudio.com</a></td>
</tr>
<tr>
<td>Description</td>
<td>Create and customize interactive maps using the 'Leaflet' JavaScript library and the 'htmlwidgets' package. These maps can be used directly from the R console, from 'RStudio', in Shiny applications and R Markdown documents.</td>
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<td>URL</td>
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<td>BugReports</td>
<td><a href="https://github.com/rstudio/leaflet/issues">https://github.com/rstudio/leaflet/issues</a></td>
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<tr>
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Description

Add Awesome Markers

Usage

addAwesomeMarkers(map, lng = NULL, lat = NULL, layerId = NULL,
group = NULL, icon = NULL, popup = NULL, popupOptions = NULL,
label = NULL, labelOptions = NULL, options = markerOptions(),
clusterOptions = NULL, clusterId = NULL, data = getMapData(map))

Arguments

map
the map to add awesome Markers to.

lng
a numeric vector of longitudes, or a one-sided formula of the form ~x where x is
a variable in data; by default (if not explicitly provided), it will be automatically
inferred from data by looking for a column named lng, long, or longitude
(case-insensitively)

lat
a vector of latitudes or a formula (similar to the lng argument; the names lat
and latitude are used when guessing the latitude column from data)
layerId the layer id

group the name of the group the newly created layers should belong to (for clearGroup and addLayersControl purposes). Human-friendly group names are permitted—they need not be short, identifier-style names. Any number of layers and even different types of layers (e.g. markers and polygons) can share the same group name.

icon the icon(s) for markers;

popup a character vector of the HTML content for the popups (you are recommended to escape the text using htmlEscape() for security reasons)

popupOptions A Vector of popupOptions to provide popups

label a character vector of the HTML content for the labels

labelOptions A Vector of labelOptions to provide label options for each label. Default NULL

options a list of extra options for tile layers, popups, paths (circles, rectangles, polygons, ...), or other map elements

clusterOptions if not NULL, markers will be clustered using Leaflet.markercluster; you can use markerClusterOptions() to specify marker cluster options

clusterId the id for the marker cluster layer

data the data object from which the argument values are derived; by default, it is the data object provided to leaflet() initially, but can be overridden

---

addControl Graphics elements and layers

Description

Add graphics elements and layers to the map widget.

Usage

```r
addControl(map, html, position = c("topleft", "topright", "bottomleft", "bottomright"), layerId = NULL, className = "info legend",
data = getMapData(map))

addTiles(map,
urlTemplate = "//{s}.tile.openstreetmap.org/{z}/{x}/{y}.png",
 attribution = NULL, layerId = NULL, group = NULL,
options = tileOptions(), data = getMapData(map))

addWMSTiles(map, baseurl, layerId = NULL, group = NULL,
options = WMSTileOptions(), attribution = NULL, layers = "",
data = getMapData(map))

addPopups(map, lng = NULL, lat = NULL, popup, layerId = NULL,
group = NULL, options = popupOptions(), data = getMapData(map))
```
addControl

addMarkers(map, lng = NULL, lat = NULL, layerId = NULL,
group = NULL, icon = NULL, popup = NULL, popupOptions = NULL,
label = NULL, labelOptions = NULL, options = markerOptions(),
clusterOptions = NULL, clusterId = NULL, data = getMapData(map))

addLabelOnlyMarkers(map, lng = NULL, lat = NULL, layerId = NULL,
group = NULL, icon = NULL, label = NULL, labelOptions = NULL,
options = markerOptions(), clusterOptions = NULL, clusterId = NULL,
data = getMapData(map))

addCircleMarkers(map, lng = NULL, lat = NULL, radius = 10,
layerId = NULL, group = NULL, stroke = TRUE, color = "#03F",
weight = 5, opacity = 0.5, fill = TRUE, fillColor = color,
fillOpacity = 0.2, dashArray = NULL, popup = NULL,
popupOptions = NULL, label = NULL, labelOptions = NULL,
options = pathOptions(), clusterOptions = NULL, clusterId = NULL,
data = getMapData(map))

highlightOptions(stroke = NULL, color = NULL, weight = NULL,
opacity = NULL, fill = NULL, fillColor = NULL,
fillOpacity = NULL, dashArray = NULL, bringToFront = NULL,
sendToBack = NULL)

addCircles(map, lng = NULL, lat = NULL, radius = 10,
layerId = NULL, group = NULL, stroke = TRUE, color = "#03F",
weight = 5, opacity = 0.5, fill = TRUE, fillColor = color,
fillOpacity = 0.2, dashArray = NULL, popup = NULL,
popupOptions = NULL, label = NULL, labelOptions = NULL,
options = pathOptions(), highlightOptions = NULL,
data = getMapData(map))

addPolylines(map, lng = NULL, lat = NULL, layerId = NULL,
group = NULL, stroke = TRUE, color = "#03F", weight = 5,
opacity = 0.5, fill = FALSE, fillColor = color,
fillOpacity = 0.2, dashArray = NULL, smoothFactor = 1,
noClip = FALSE, popup = NULL, popupOptions = NULL, label = NULL,
labelOptions = NULL, options = pathOptions(),
highlightOptions = NULL, data = getMapData(map))

addRectangles(map, lng1, lat1, lng2, lat2, layerId = NULL,
group = NULL, stroke = TRUE, color = "#03F", weight = 5,
opacity = 0.5, fill = TRUE, fillColor = color, fillOpacity = 0.2,
dashArray = NULL, smoothFactor = 1, noClip = FALSE, popup = NULL,
popupOptions = NULL, label = NULL, labelOptions = NULL,
options = pathOptions(), highlightOptions = NULL,
data = getMapData(map))
addPolygons(map, lng = NULL, lat = NULL, layerId = NULL, 
group = NULL, stroke = TRUE, color = "#03F", weight = 5, 
opacity = 0.5, fill = TRUE, fillColor = color, fillOpacity = 0.2, 
dashArray = NULL, smoothFactor = 1, noClip = FALSE, popup = NULL, 
popupOptions = NULL, label = NULL, labelOptions = NULL, 
options = pathOptions(), highlightOptions = NULL, 
data = getMapData(map))

addGeoJSON(map, geojson, layerId = NULL, group = NULL, stroke = TRUE, 
color = "#03F", weight = 5, opacity = 0.5, fill = TRUE, 
fillColor = color, fillOpacity = 0.2, dashArray = NULL, 
smoothFactor = 1, noClip = FALSE, options = pathOptions(), 
data = getMapData(map))

addTopoJSON(map, topojson, layerId = NULL, group = NULL, 
stroke = TRUE, color = "#03F", weight = 5, opacity = 0.5, 
fill = TRUE, fillColor = color, fillOpacity = 0.2, 
dashArray = NULL, smoothFactor = 1, noClip = FALSE, 
options = pathOptions())

Arguments

map a map widget object created from leaflet()
html the content of the control. May be provided as string or as HTML generated 
with Shiny/htmltools tags
position position of control: "topleft", "topright", "bottomleft", or "bottomright"
layerId the layer id
className extra CSS classes to append to the control, space separated
data the data object from which the argument values are derived; by default, it is the 
data object provided to leaflet() initially, but can be overridden
urlTemplate a character string as the URL template
attribution the attribution text of the tile layer (HTML)
group the name of the group the newly created layers should belong to (for clearGroup 
and addLayersControl purposes). Human-friendly group names are permitted– 
they need not be short, identifier-style names. Any number of layers and even 
different types of layers (e.g. markers and polygons) can share the same group 
name.
options a list of extra options for tile layers, popups, paths (circles, rectangles, polygons, 
...), or other map elements
baseUrl a base URL of the WMS service
layers comma-separated list of WMS layers to show
lng a numeric vector of longitudes, or a one-sided formula of the form ~x where x is 
a variable in data; by default (if not explicitly provided), it will be automatically 
inferrred from data by looking for a column named lng, long, or longitude 
(case-insensitively)
lat      a vector of latitudes or a formula (similar to the lng argument; the names lat and latitude are used when guessing the latitude column from data)

popup   a character vector of the HTML content for the popups (you are recommended to escape the text using htmlEscape() for security reasons)

icon    the icon(s) for markers; an icon is represented by an R list of the form list(iconUrl = "", iconSize = and you can use icons() to create multiple icons; note when you use an R list that contains images as local files, these local image files will be base64 encoded into the HTML page so the icon images will still be available even when you publish the map elsewhere

popupOptions A Vector of popupOptions to provide popups

label   a character vector of the HTML content for the labels

labelOptions A Vector of labelOptions to provide label options for each label. Default NULL

clusterOptions if not NULL, markers will be clustered using Leaflet.markercluster; you can use markerClusterOptions() to specify marker cluster options

clusterId the id for the marker cluster layer

radius   a numeric vector of radii for the circles; it can also be a one-sided formula, in which case the radius values are derived from the data (units in meters for circles, and pixels for circle markers)

stroke  whether to draw stroke along the path (e.g. the borders of polygons or circles)

color   stroke color

weight  stroke width in pixels

opacity stroke opacity (or layer opacity for tile layers)

fill    whether to fill the path with color (e.g. filling on polygons or circles)

fillColor fill color

fillOpacity fill opacity

dashArray a string that defines the stroke dash pattern

bringToFront Whether the shape should be brought to front on hover.

sendToBack whether the shape should be sent to back on mouse out.

highlightOptions Options for highlighting the shape on mouse over.

smoothFactor how much to simplify the polyline on each zoom level (more means better performance and less accurate representation)

noClip whether to disable polyline clipping

lng1, lat1, lng2, lat2 latitudes and longitudes of the south-west and north-east corners of rectangles

geojson a GeoJSON list, or character vector of length 1

topojson a TopoJSON list, or character vector of length 1

Value

the new map object
Functions

- `addControl`: Add arbitrary HTML controls to the map
- `addTiles`: Add a tile layer to the map
- `addWMTiles`: Add a WMS tile layer to the map
- `addPopups`: Add popups to the map
- `addMarkers`: Add markers to the map
- `addLabelOnlyMarkers`: Add Label only markers to the map
- `addCircleMarkers`: Add circle markers to the map
- `highlightOptions`: Options to highlight a shape on hover
- `addCircles`: Add circles to the map
- `addPolylines`: Add polylines to the map
- `addRectangles`: Add rectangles to the map
- `addPolygons`: Add polygons to the map
- `addGeoJSON`: Add GeoJSON layers to the map
- `addTopoJSON`: Add TopoJSON layers to the map

References

The Leaflet API documentation: http://leafletjs.com/reference-1.3.1.html

See Also

tileOptions, WMTileOptions, popupOptions, markerOptions, pathOptions

---

**addGraticule**  
*Add a Graticule on the map* see https://github.com/turban/Leaflet.Graticule

Description

Add a Graticule on the map see https://github.com/turban/Leaflet.Graticule

Usage

```javascript
addGraticule(map, interval = 20, sphere = false, style = list(color = "#333", weight = 1), layerId = NULL, group = NULL, options = pathOptions(pointerEvents = "none", clickable = false))
```
**Arguments**

- **map**
  - A map widget object
- **interval**
  - The spacing in map units between horizontal and vertical lines.
- **sphere**
  - Boolean. Default FALSE
- **style**
  - Path options for the generated lines. See `http://leafletjs.com/reference-1.3.1.html#path-option`
- **layerId**
  - The layer id
- **group**
  - The name of the group this layer belongs to.
- **options**
  - The path options for the graticule layer

**Examples**

```r
leaf <- leaflet()
  addTiles()
  addGraticule()
leaf
```

---

**addLayersControl**

*Add UI controls to switch layers on and off*

**Description**

Uses Leaflet’s built-in `layers control` feature to allow users to choose one of several base layers, and to choose any number of overlay layers to view.

**Usage**

```r
addLayersControl(map, baseGroups = character(0),
    overlayGroups = character(0), position = c("topright", "bottomright",
    "bottomleft", "topleft"), options = layersControlOptions(),
    data = getMapData(map))
```

```r
layersControlOptions(collapsed = TRUE, autoZIndex = TRUE, ...)
```

```r
removeLayersControl(map)
```

**Arguments**

- **map**
  - The map to add the layers control to
- **baseGroups**
  - Character vector where each element is the name of a group. The user will be able to choose one base group (only) at a time. This is most commonly used for mostly-opaque tile layers.
- **overlayGroups**
  - Character vector where each element is the name of a group. The user can turn each overlay group on or off independently.
addLegend

position
options
data
collapsed
autoZIndex

Examples

```
leaflet() %>%
   addTiles(group = "OpenStreetMap") %>%
   addProviderTiles("Stamen.Toner", group = "Toner by Stamen") %>%
   addMarkers(runif(20, -75, -74), runif(20, 41, 42), group = "Markers") %>%
   addLayersControl(
     baseGroups = c("OpenStreetMap", "Toner by Stamen"),
     overlayGroups = c("Markers")
   )
```

---

addLegend  

Add a color legend to a map

Description

When a color palette function is used in a map (e.g. `colorNumeric`), a color legend can be automatically derived from the palette function. You can also manually specify the colors and labels for the legend.

Usage

```
addLegend(map, position = c("topright", "bottomright", "bottomleft", 
  "topleft"), pal, values, na.label = "NA", bins = 7, colors,
  opacity = 0.5, labels = NULL, labFormat = labelFormat(),
  title = NULL, className = "info legend", layerId = NULL,
  group = NULL, data = getMapData(map))

labelFormat(prefix = "", suffix = ",", between = "," &ndash; ", 
  digits = 3, big.mark = ",", transform = identity)
```
Arguments

- **map**: a map widget object created from `leaflet()`
- **position**: the position of the legend
- **pal**: the color palette function, generated from `colorNumeric()`, `colorBin()`, `colorQuantile()`, or `colorFactor()`
- **values**: the values used to generate colors from the palette function
- **na.label**: the legend label for `NA`s in values
- **bins**: an approximate number of tick-marks on the color gradient for the `colorNumeric` palette if it is of length one; you can also provide a numeric vector as the predefined breaks (equally spaced)
- **colors**: a vector of (HTML) colors to be used in the legend if `pal` is not provided
- **opacity**: the opacity of colors
- **labels**: a vector of text labels in the legend corresponding to `colors`
- **labFormat**: a function to format the labels derived from `pal` and `values` (see Details below to know what `labellformat()` returns by default; you can either use the helper function `labelformat()`, or write your own function)
- **title**: the legend title
- **className**: extra CSS classes to append to the control, space separated
- **layerId**: the ID of the legend; subsequent calls to `addLegend` or `addControl` with the same `layerId` will replace this legend. The ID can also be used with `removeControl`.
- **group**: group name of a leaflet layer group. Supplying this value will tie the legend to the leaflet layer group with this name and will auto add/remove the legend as the group is added/removed, for example via `layerControl`. You will need to set the group when you add a layer (e.g. `addPolygons`) and supply the same name here.
- **data**: the data object from which the argument values are derived; by default, it is the data object provided to `leaflet()` initially, but can be overridden
- **prefix**: a prefix of legend labels
- **suffix**: a suffix of legend labels
- **between**: a separator between `x[i]` and `x[i + 1]` in legend labels (by default, it is a dash)
- **digits**: the number of digits of numeric values in labels
- **big.mark**: the thousand separator
- **transform**: a function to transform the label value

Details

The `labFormat` argument is a function that takes the argument type = c("numeric", "bin", "quantile", "factor"), plus, arguments for different types of color palettes. For the `colorNumeric()` palette, `labFormat` takes a single argument, which is the breaks of the numeric vector, and returns a character vector of the same length. For `colorBin()`, `labFormat` also takes a vector of breaks of length `n` but should return a character vector of length `n - 1`, with the `i`-th element representing the interval `c(x[i], x[i + 1])`. For `colorQuantile`, `labFormat` takes two arguments, the quantiles
and the associated probabilities (each of length $n$), and should return a character vector of length $n - 1$ (similar to the `colorBin()` palette). For `colorFactor()`, `labFormat` takes one argument, the unique values of the factor, and should return a character vector of the same length.

By default, `labFormat` is basically `format(scientific = FALSE, big.mark = ",")` for the numeric palette, `as.character()` for the factor palette, and a function to return labels of the form ‘$x[i] - x[i + 1]$’ for bin and quantile palettes (in the case of quantile palettes, $x$ is the probabilities instead of the values of breaks).

Examples

```r
# !formatR
library(leaflet)

# a manual legend
leaflet() %>% addTiles() %>% addLegend(
  position = "bottomright",
  colors = rgb(t(col2rgb(palette())) / 255),
  labels = palette(), opacity = 1,
  title = "An Obvious Legend"
)

# an automatic legend derived from the color palette
df <- local(
  n <- 300; x <- rnorm(n); y <- rnorm(n)
  z <- sqrt(x ^ 2 + y ^ 2); z[sample(n, 10)] <- NA
data.frame(x, y, z)
)
pal <- colorNumeric("OrRd", df$z)
leaflet(df) %>%
  addTiles() %>%
  addCircleMarkers(~x, ~y, color = ~pal(z), group = "circles") %>%
  addLegend(pal = pal, values = ~z, group = "circles", position = "bottomleft") %>%
  addLayersControl(overlayGroups = c("circles"))

# format legend labels
df <- data.frame(x = rnorm(100), y = rexp(100, 2), z = runif(100))
pal <- colorBin("PuOr", df$z, bins = c(0, .1, .4, .9, 1))
leaflet(df) %>%
  addTiles() %>%
  addCircleMarkers(~x, ~y, color = ~pal(z), group = "circles") %>%
  addLegend(pal = pal, values = ~z, group = "circles", position = "bottomleft") %>%
  addLayersControl(overlayGroups = c("circles"))

leaflet(df) %>%
  addCircleMarkers(~x, ~y, color = ~pal(z), group = "circles") %>%
  addLegend(pal = pal, values = ~z, labFormat = labelFormat(
    prefix = "(", suffix = ")", between = ", ",
    transform = function(x) 100 * x
  ), group = "circles", position = "bottomleft" ) %>%
  addLayersControl(overlayGroups = c("circles"))
```
addMapPane

Add additional panes to leaflet map to control layer order

Description

Map panes can be created by supplying a name and a zIndex to control layer ordering. We recommend a zIndex value between 400 (the default overlay pane) and 500 (the default shadow pane). You can then use this pane to render overlays (points, lines, polygons) by setting the pane argument in leafletOptions. This will give you control over the order of the layers, e.g. points always on top of polygons. If two layers are provided to the same pane, overlay will be determined by order of adding. See examples below. See http://www.leafletjs.com/reference-1.3.0.html#map-pane for details.

If the error "Cannot read property 'appendChild' of undefined" occurs, make sure the pane being used for display has already been added to the map.

Usage

addMapPane(map, name, zIndex)

Arguments

map A leaflet or mapview object.
name The name of the new pane (refer to this in leafletOptions.
zIndex The zIndex of the pane. Panes with higher index are rendered above panes with lower indices.

Examples

rand_lng <- function(n = 10) rnorm(n, -93.65, .01)
rand_lat <- function(n = 10) rnorm(n, 42.0285, .01)

random_data <- data.frame(
  lng = rand_lng(50),
  lat = rand_lat(50),
  radius = runif(50, 50, 150),
  circleId = paste0("circle ", 1:50),
  lineId = paste0("circle ", 1:50)
)

# display circles (zIndex: 420) above the lines (zIndex: 410), even when added first
leaflet() 
addTiles()
# move the center to Snedecor Hall
setView(-93.65, 42.0285, zoom = 14)
addMapPane("ames_lines", zIndex = 410) # shown below ames_circles
addMapPane("ames_circles", zIndex = 420) # shown above ames_lines
# points above polygons
addCircles(
  data = random_data, ~lng, ~lat, radius = ~radius, popup = ~circleId, 
  options = pathOptions(pane = "ames_circles")
) %>%
# lines in 'ames_lines' pane
addPolylines(
  data = random_data, ~lng, ~lat, color = "#F00", weight = 20, 
  options = pathOptions(pane = "ames_lines")
)

# same example but circles (zIndex: 420) are below the lines (zIndex: 430)
leaflet() %>%
  addTiles()
  addMeasure(%>
  # move the center to Snedecor Hall
  setView(-93.65, 42.0285, zoom = 14) %>
  addMapPane("ames_lines", zIndex = 430) %>% # shown below ames_circles
  addMapPane("ames_circles", zIndex = 420) %>% # shown above ames_lines
  # points above polygons
  addCircles(
    data = random_data, ~lng, ~lat, radius = ~radius, popup = ~circleId, 
    options = pathOptions(pane = "ames_circles")
  ) %>%
  # lines in 'ames_lines' pane
  addPolylines(
    data = random_data, ~lng, ~lat, color = "#F00", weight = 20, 
    options = pathOptions(pane = "ames_lines")
  ) %>

---

*addMeasure*  
Add a measure control to the map.

**Description**

Add a measure control to the map.

**Usage**

```r
addMeasure(map, position = "topleft", primaryLengthUnit = "feet", 
  secondaryLengthUnit = NULL, primaryAreaUnit = "acres", 
  secondaryAreaUnit = NULL, activeColor = "#ABE67E", 
  completedColor = "#C8F28E", popupOptions = list(className = 
    "leaflet-measure-resultpopup", autoPanPadding = c(10, 10)), 
  captureZIndex = 10000, localization = "en", decPoint = ".", 
  thousandsSep = ",")
```
addMeasure

Arguments

map a map widget object
position standard Leaflet control position options.
primaryLengthUnit, secondaryLengthUnit units used to display length results. secondaryLengthUnit is optional. Valid values are "feet", "meters", "miles", and "kilometers".
primaryAreaUnit, secondaryAreaUnit units used to display area results. secondaryAreaUnit is optional. Valid values are "acres", "hectares", "sqmeters", and "sqmiles".
activeColor base color to use for map features rendered while actively performing a measurement. Value should be a color represented as a hexadecimal string.
completedColor base color to use for features generated from a completed measurement. Value should be a color represented as a hexadecimal string.
popupOptions list of options applied to the popup of the resulting measure feature. Properties may be any standard Leaflet popup options.
captureZIndex Z-index of the marker used to capture measure clicks. Set this value higher than the z-index of all other map layers to disable click events on other layers while a measurement is active.
localization Locale to translate displayed text. Available locales include en (default), cn, de, es, fr, it, nl, pt, pt_BR, pt_PT, ru, and tr
decPoint Decimal point used when displaying measurements. If not specified, values are defined by the localization.
thousandsSep Thousands separator used when displaying measurements. If not specified, values are defined by the localization.

Value

modified map

Examples

leaf <- leaflet() %>%
  addTiles() %>%
  # central park
  fitBounds( -73.9, 40.75, -73.95, 40.8 ) %>%
  addMeasure()

leaf

# customizing
leaf %>% addMeasure(
  position = "bottomleft",
  primaryLengthUnit = "meters",
  primaryAreaUnit = "sqmeters",
  activeColor = "#3D535D",
  completedColor = "#7D4479",
  localization = "de"
addMiniMap

Add a minimap to the Map  
https://github.com/Norkart/Leaflet-MiniMap

Description

Add a minimap to the Map  
https://github.com/Norkart/Leaflet-MiniMap

Usage

```
addMiniMap(map, position = "bottomright", width = 150, height = 150,
collapsedWidth = 19, collapsedHeight = 19, zoomLevelOffset = -5,
zoomLevelFixed = FALSE, centerFixed = FALSE, zoomAnimation = FALSE,
toggleDisplay = FALSE, autoToggleDisplay = FALSE,
minimized = FALSE, aimingRectOptions = list(color = "#ff7000", weight = 1, clickable = FALSE), shadowRectOptions = list(color = "#000000", weight = 1, clickable = FALSE), opacity = 0, fillOpacity = 0),
strings = list(hideText = "Hide MiniMap", showText = "Show MiniMap"),
tiles = NULL, mapOptions = list())
```

Arguments

- **map**: a map widget object
- **position**: The standard Leaflet.Control position parameter, used like all the other controls. Defaults to "bottomright".
- **width**: The width of the minimap in pixels. Defaults to 150.
- **height**: The height of the minimap in pixels. Defaults to 150.
- **collapsedWidth**: The width of the toggle marker and the minimap when collapsed, in pixels. Defaults to 19.
- **collapsedHeight**: The height of the toggle marker and the minimap when collapsed, in pixels. Defaults to 19.
- **zoomLevelOffset**: The offset applied to the zoom in the minimap compared to the zoom of the main map. Can be positive or negative, defaults to -5.
- **zoomLevelFixed**: Overrides the offset to apply a fixed zoom level to the minimap regardless of the main map zoom. Set it to any valid zoom level, if unset zoomLevelOffset is used instead.
- **centerFixed**: Applies a fixed position to the minimap regardless of the main map’s view / position. Prevents panning the minimap, but does allow zooming (both in the minimap and the main map). If the minimap is zoomed, it will always zoom around the centerFixed point. You can pass in a LatLng-equivalent object. Defaults to false.
addProviderTiles

- **zoomAnimation**: Sets whether the minimap should have an animated zoom. (Will cause it to lag a bit after the movement of the main map.) Defaults to false.
- **toggleDisplay**: Sets whether the minimap should have a button to minimise it. Defaults to false.
- **autoToggleDisplay**: Sets whether the minimap should hide automatically, if the parent map bounds does not fit within the minimap bounds. Especially useful when 'zoomLevelFixed' is set.
- **minimized**: Sets whether the minimap should start in a minimized position.
- **aimingRectOptions**: Sets the style of the aiming rectangle by passing in a Path.Options object. (Clickable will always be overridden and set to false.)
- **shadowRectOptions**: Sets the style of the aiming shadow rectangle by passing in a Path.Options object. (Clickable will always be overridden and set to false.)
- **strings**: Overrides the default strings allowing for translation.
- **tiles**: URL for tiles or one of the pre-defined providers.
- **mapOptions**: Sets Leaflet options for the MiniMap map. It does not override the MiniMap default map options but extends them.

**See Also**

- [providers](#)

**Examples**

```r
leaf <- leaflet()
  addTiles()
  addMiniMap()
  leaf
```

---

**addProviderTiles**

*Add a tile layer from a known map provider*

**Description**

Add a tile layer from a known map provider.

**Usage**

```r
addProviderTiles(map, provider, layerId = NULL, group = NULL, options = providerTileOptions())
```

```r
providerTileOptions(errorTileUrl = ", noWrap = FALSE, opacity = NULL, zIndex = NULL, updateWhenIdle = NULL, detectRetina = FALSE, ...)
```
addRasterImage

Arguments

- **map**: the map to add the tile layer to
- **provider**: the name of the provider (see [http://leaflet-extras.github.io/leaflet-providers/preview/](http://leaflet-extras.github.io/leaflet-providers/preview/) and [https://github.com/leaflet-extras/leaflet-providers](https://github.com/leaflet-extras/leaflet-providers))
- **layerId**: the layer id to assign
- **group**: the name of the group the newly created layers should belong to (for `clearGroup` and `addLayersControl` purposes). Human-friendly group names are permitted—they need not be short, identifier-style names.
- **options**: tile options
  - `errorTileUrl`, `noWrap`, `opacity`, `zIndex`, `updateWhenIdle`, `detectRetina`
  - the tile layer options; see [http://leafletjs.com/reference-1.3.1.html#tilelayer]
  - ... named parameters to add to the options

Value

modified map object

Examples

```r
leaflet() %>%
  addProviderTiles("Stamen.Watercolor") %>%
  addProviderTiles("Stamen.TonerHybrid")
```

Description

Create an image overlay from a RasterLayer object. *This is only suitable for small to medium sized rasters*, as the entire image will be embedded into the HTML page (or passed over the websocket in a Shiny context).

Usage

```r
addRasterImage(map, x, colors = if (raster::is.factor(x)) "Set1" else "Spectral", opacity = 1, attribution = NULL, layerId = NULL,
  group = NULL, project = TRUE, method = c("auto", "bilinear", "ngb"), maxBytes = 4 * 1024 * 1024, data = getMapData(map))

projectRasterForLeaflet(x, method)
```
Arguments

map a map widget object
x a RasterLayer object—see raster
colors the color palette (see colorNumeric) or function to use to color the raster values (hint: if providing a function, set na.color to "#00000000" to make NA areas transparent)
opacity the base opacity of the raster, expressed from 0 to 1
attribution the HTML string to show as the attribution for this layer
layerId the layer id
group the name of the group this raster image should belong to (see the same parameter under addTiles)
project if TRUE, automatically project x to the map projection expected by Leaflet (EPSG:3857); if FALSE, it’s the caller’s responsibility to ensure that x is already projected, and that extent(x) is expressed in WGS84 latitude/longitude coordinates
method the method used for computing values of the new, projected raster image. "bilinear" (the default) is appropriate for continuous data, "ngb" - nearest neighbor - is appropriate for categorical data. Ignored if project = FALSE. See projectRaster for details.
maxBytes the maximum number of bytes to allow for the projected image (before base64 encoding); defaults to 4MB.
data the data object from which the argument values are derived; by default, it is the data object provided to leaflet() initially, but can be overridden

Details

The maxBytes parameter serves to prevent you from accidentally embedding an excessively large amount of data into your htmlwidget. This value is compared to the size of the final compressed image (after the raster has been projected, colored, and PNG encoded, but before base64 encoding is applied). Set maxBytes to Inf to disable this check, but be aware that very large rasters may not only make your map a large download but also may cause the browser to become slow or unresponsive.

By default, the addRasterImage function will project the RasterLayer x to EPSG:3857 using the raster package’s projectRaster function. This can be a time-consuming operation for even moderately sized rasters. Upgrading the raster package to 2.4 or later will provide a large speedup versus previous versions. If you are repeatedly adding a particular raster to your Leaflet maps, you can perform the projection ahead of time using projectRasterForLeaflet(), and call addRasterImage with project = FALSE.

Examples

library(raster)

r <- raster(xmn = -2.8, xmx = -2.79, ymn = 54.04, ymx = 54.05, nrows = 30, ncols = 30)
values(r) <- matrix(1:900, nrow(r), ncol(r), byrow = TRUE)
crs(r) <- CRS("+init=epsg:4326")
if (requireNamespace("rgdal")) {
    leaflet() %>% addTiles() %>%
    addRasterImage(r, colors = "Spectral", opacity = 0.8)
}

addScaleBar

Add or remove a scale bar

Description

Uses Leaflet’s built-in scale bar feature to add a scale bar.

Usage

addScaleBar(map, position = c("topleft", "topright", "bottomleft", "bottomright"),
            options = scaleBarOptions())

scaleBarOptions(maxWidth = 100, metric = TRUE, imperial = TRUE,
                 updateWhenIdle = TRUE)

removeScaleBar(map)

Arguments

- **map**: the map to add the scale bar to
- **position**: position of control: "topleft", "topright", "bottomleft", or "bottomright"
- **options**: a list of additional options, intended to be provided by a call to scaleBarOptions
- **maxWidth**: maximum width of the control in pixels (default 100)
- **metric**: if TRUE (the default), show a scale bar in metric units (m/km)
- **imperial**: if TRUE (the default), show a scale bar in imperial units (ft/mi)
- **updateWhenIdle**: if FALSE (the default), the scale bar is always up-to-date (updated on move). If TRUE, the control is updated on moveend.

Examples

```r
leaflet() %>%
    addTiles() %>%
    addScaleBar()
```
**addSimpleGraticule**

Add a simple Graticule on the map see [https://github.com/ablakey/Leaflet.SimpleGraticule](https://github.com/ablakey/Leaflet.SimpleGraticule)

**Description**

Add a simple Graticule on the map see [https://github.com/ablakey/Leaflet.SimpleGraticule](https://github.com/ablakey/Leaflet.SimpleGraticule)

**Usage**

```r
addSimpleGraticule(map, interval = 20, showOriginLabel = TRUE,
                   redraw = "move", hidden = FALSE, zoomIntervals = list(),
                   layerId = NULL, group = NULL)
```

**Arguments**

- **map**: a map widget object
- **interval**: The spacing in map units between horizontal and vertical lines.
- **showOriginLabel**: true Whether or not to show '(0,0)' at the origin.
- **redraw**: on which map event to redraw the graticule. On move is default but moveend can be smoother.
- **hidden**: hide on start
- **zoomIntervals**: use different intervals in different zoom levels. If not specified, all zoom levels use value in interval option.
- **layerId**: the layer id
- **group**: the name of the group this layer belongs to.

**Examples**

```r
leaflet() %>%
  addTiles() %>%
  addSimpleGraticule()
```

---

**addTerminator**  

Add a daylight layer on top of the map

**Description**

Usage

```
addTerminator(map, resolution = 2, time = NULL, layerId = NULL,
group = NULL, options = pathOptions(pointerEvents = "none", clickable
   = FALSE))
```

Arguments

- **map**: a map widget object
- **resolution**: the step size at which the terminator points are computed. The step size is 1 degree/resolution, i.e. higher resolution values have smaller step sizes and more points in the polygon. The default value is 2.
- **time**: Time
- **layerId**: the layer id
- **group**: the name of the group this layer belongs to.
- **options**: the path options for the daynight layer

Examples

```
leaf <- leaflet()
maplayer <- addTiles()
addTerminator()
leaf
```

---

**atlStorms2005**

*Atlantic Ocean storms 2005*

Description

Atlantic Ocean storms 2005

Format

```
sp::SpatialLinesDataFrame
```

Details

This dataset contains storm tracks for selected storms in the Atlantic Ocean basin for the year 2005
### awesomeIconList

**Make awesome-icon set**

**Description**

Make awesome-icon set

**Usage**

```r
awesomeIconList(...)
```

**Arguments**

- ... (icons created from `makeAwesomeIcon()`)  

**Examples**

```r
ingIconSet <- awesomeIconList(
  home = makeAwesomeIcon(icon = "Home", library = "fa"),
  flag = makeAwesomeIcon(icon = "Flag", library = "fa"
)

ingIconSet[c("home", "flag")]
```

### awesomeIcons

**Create a list of awesome icon data** see [https://github.com/lvoogdt/Leaflet.awesome-markers](https://github.com/lvoogdt/Leaflet.awesome-markers)

**Description**

An icon can be represented as a list of the form `list(icon, library,...)`. This function is vectorized over its arguments to create a list of icon data. Shorter argument values will be re-cycled. NULL values for these arguments will be ignored.

**Usage**

```r
awesomeIcons(icon = "home", library = "glyphicon",
  markerColor = "blue", iconColor = "white", spin = FALSE,
  extraClasses = NULL, squareMarker = FALSE, iconRotate = 0,
  fontFamily = "monospace", text = NULL)
```
Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>icon</td>
<td>Name of the icon</td>
</tr>
<tr>
<td>library</td>
<td>Which icon library. Default &quot;glyphicon&quot;, other possible values are &quot;fa&quot; (fontawesome) or &quot;ion&quot; (ionicons).</td>
</tr>
<tr>
<td>markerColor</td>
<td>Possible values are &quot;red&quot;, &quot;darkred&quot;, &quot;lightred&quot;, &quot;orange&quot;, &quot;beige&quot;, &quot;green&quot;, &quot;darkgreen&quot;, &quot;lightgreen&quot;, &quot;blue&quot;, &quot;darkblue&quot;, &quot;lightblue&quot;, &quot;purple&quot;, &quot;darkpurple&quot;, &quot;pink&quot;, &quot;cadetblue&quot;, &quot;white&quot;, &quot;gray&quot;, &quot;lightgray&quot;, &quot;black&quot;</td>
</tr>
<tr>
<td>iconColor</td>
<td>The color to use for the icon itself. Use any CSS-valid color (hex, rgba, etc.) or a named web color.</td>
</tr>
<tr>
<td>spin</td>
<td>If TRUE, make the icon spin (only works when library = &quot;fa&quot;)</td>
</tr>
<tr>
<td>extraClasses</td>
<td>Additional css classes to include on the icon.</td>
</tr>
<tr>
<td>squareMarker</td>
<td>Whether to use a square marker.</td>
</tr>
<tr>
<td>iconRotate</td>
<td>Rotate the icon by a given angle.</td>
</tr>
<tr>
<td>fontFamily</td>
<td>Used when text option is specified.</td>
</tr>
<tr>
<td>text</td>
<td>Use this text string instead of an icon. argument of addAwesomeMarkers().</td>
</tr>
</tbody>
</table>

Value

A list of awesome-icon data that can be passed to the icon

breweries91

Selected breweries in Franconia

Description

Selected breweries in Franconia (zip code starting with 91...)

Format

sp::SpatialPointsDataFrame

Details

This dataset contains selected breweries in Franconia. It is a subset of a larger database that was compiled by students at the University of Marburg for a seminar called "The Geography of Beer, sustainability in the food industry"
Description

Conveniently maps data values (numeric or factor/character) to colors according to a given palette, which can be provided in a variety of formats.

Usage

```r
colorNumeric(palette, domain, na.color = "#808080", alpha = FALSE, reverse = FALSE)
colorBin(palette, domain, bins = 7, pretty = TRUE,
  na.color = "#808080", alpha = FALSE, reverse = FALSE,
  right = FALSE)
colorQuantile(palette, domain, n = 4, probs = seq(0, 1, length.out = n + 1),
  na.color = "#808080", alpha = FALSE, reverse = FALSE,
  right = FALSE)
colorFactor(palette, domain, levels = NULL, ordered = FALSE,
  na.color = "#808080", alpha = FALSE, reverse = FALSE)
```

Arguments

- **palette**
  The colors or color function that values will be mapped to.

- **domain**
  The possible values that can be mapped.
  For `colorNumeric` and `colorBin`, this can be a simple numeric range (e.g. `c(0, 100)`); `colorQuantile` needs representative numeric data; and `colorFactor` needs categorical data.
  If `NULL`, then whenever the resulting color function is called, the x value will represent the domain. This implies that if the function is invoked multiple times, the encoding between values and colors may not be consistent; if consistency is needed, you must provide a non-NULL domain.

- **na.color**
  The color to return for NA values. Note that `na.color = NA` is valid.

- **alpha**
  Whether alpha channels should be respected or ignored. If `TRUE` then colors without explicit alpha information will be treated as fully opaque.

- **reverse**
  Whether the colors (or color function) in `palette` should be used in reverse order. For example, if the default order of a palette goes from blue to green, then `reverse = TRUE` will result in the colors going from green to blue.

- **bins**
  Either a numeric vector of two or more unique cut points or a single number (greater than or equal to 2) giving the number of intervals into which the domain values are to be cut.
pretty  Whether to use the function `pretty()` to generate the bins when the argument
bins is a single number. When `pretty = TRUE`, the actual number of bins may
not be the number of bins you specified. When `pretty = FALSE`, `seq()` is used
to generate the bins and the breaks may not be "pretty".

right  parameter supplied to cut. See Details

n  Number of equal-size quantiles desired. For more precise control, use the `probs`
argument instead.

probs  See `quantile`. If provided, the `n` argument is ignored.

levels  An alternate way of specifying levels; if specified, domain is ignored

ordered  If `TRUE` and domain needs to be coerced to a factor, treat it as already in the
correct order

Details
colorNumeric is a simple linear mapping from continuous numeric data to an interpolated palette.
colorBin also maps continuous numeric data, but performs binning based on value (see the `cut`
function). colorBin defaults for the `cut` function are `include.lowest = TRUE` and `right = FALSE`.
colorQuantile similarly bins numeric data, but via the `quantile` function.
colorFactor maps factors to colors. If the palette is discrete and has a different number of colors
than the number of factors, interpolation is used.

The `palette` argument can be any of the following:

1. A character vector of RGB or named colors. Examples: `palette(c("#000000", ",#0000FF", "#FFFFFF")`,
   `topo.colors(10)`
2. The name of an RColorBrewer palette, e.g. "BuPu" or "Greens".
3. The full name of a viridis palette: "viridis", "magma", "inferno", or "plasma".
4. A function that receives a single value between 0 and 1 and returns a color. Examples:
   `colorRamp(c("#000000", "#FFFFFF"), interpolate = "spline")`.

Value
A function that takes a single parameter `x`; when called with a vector of numbers (except for
colorFactor, which expects factors/characters), #RRGGBB color strings are returned (unless
alpha = TRUE in which case #RRGGBBAA may also be possible).

Examples
```r
pal <- colorBin("Greens", domain = 0:100)
pal(runif(10, 60, 100))
```

# Exponential distribution, mapped continuously
previewColors(colorNumeric("Blues", domain = NULL), sort(rexp(16)))
# Exponential distribution, mapped by interval
previewColors(colorBin("Blues", domain = NULL, bins = 4), sort(rexp(16)))
# Exponential distribution, mapped by quantile
previewColors(colorQuantile("Blues", domain = NULL), sort(rexp(16)))
createLeafletMap

Legacy functions

Description

These functions are provided for backwards compatibility with the first iteration of the leaflet bindings (https://github.com/jchcheng5/leaflet-shiny).

Usage

createLeafletMap(session, outputId)

leafletMap(outputId, width, height,

initialTileLayer = "http://{s}.tile.openstreetmap.org/{z}/{x}/{y}.png",
initialTileLayerAttribution = NULL, options = NULL)

Arguments

session, outputId

Deprecated

width, height, initialTileLayer, initialTileLayerAttribution, options

Deprecated

derivePoints

Given a data object and lng/lat arguments (which may be NULL [meaning infer from data], formula [which should be evaluated with respect to the data], or vector data [which should be used as-is]) return a lng/lat data frame.

Description

Given a data object and lng/lat arguments (which may be NULL [meaning infer from data], formula [which should be evaluated with respect to the data], or vector data [which should be used as-is]) return a lng/lat data frame.
derivePolygons

Usage

```r
derivePoints(data, lng = NULL, lat = NULL, missingLng = missing(lng), missingLat = missing(lat), funcName = "f")
```

Arguments

data: map data
lng: longitude
lat: latitude
missingLng: whether lng is missing
missingLat: whether lat is missing
funcName: Name of calling function (for logging)

---

derivePolygons

Given a data object and lng/lat arguments (which may be NULL [meaning infer from data], formula [which should be evaluated with respect to the data], or vector data [which should be used as-is]) return a spatial object

Description

Given a data object and lng/lat arguments (which may be NULL [meaning infer from data], formula [which should be evaluated with respect to the data], or vector data [which should be used as-is]) return a spatial object

Usage

```r
derivePolygons(data, lng = NULL, lat = NULL, missingLng = missing(lng), missingLat = missing(lat), funcName = "f")
```

Arguments

data: map data
lng: longitude
lat: latitude
missingLng: whether lng is missing
missingLat: whether lat is missing
funcName: Name of calling function (for logging)
**dispatch**

**Description**

Extension points for plugins

**Usage**

```javascript
dispatch(map, funcName, leaflet = stop(paste(funcName,  
  "requires a map proxy object")), leaflet_proxy = stop(paste(funcName,  
  "does not support map proxy objects")))

invokeMethod(map, data, method, ...)
```

**Arguments**

- **map**: a map object, as returned from `leaflet` or `leafletProxy`
- **funcName**: the name of the function that the user called that caused this dispatch call; for error message purposes
- **leaflet**: an action to be performed if the map is from `leaflet`
- **leaflet_proxy**: an action to be performed if the map is from `leafletProxy`
- **data**: a data object that will be used when evaluating formulas in ...
- **method**: the name of the JavaScript method to invoke
- **...**: unnamed arguments to be passed to the JavaScript method

**Value**

- `dispatch` returns the value of `leaflet` or `leaflet_proxy`, or an error. `invokeMethod` returns the map object that was passed in, possibly modified.

---

**easyButtonState**

**Description**

Create an easyButton state

Create an easy button.

Add a EasyButton on the map see [https://github.com/CliffCloud/Leaflet.EasyButton](https://github.com/CliffCloud/Leaflet.EasyButton)

Add a easyButton bar on the map see [https://github.com/CliffCloud/Leaflet.EasyButton](https://github.com/CliffCloud/Leaflet.EasyButton)
Usage

easyButtonState(stateName, icon, title, onClick)

easyButton(icon = NULL, title = NULL, onClick = NULL,
    position = "topleft", id = NULL, states = NULL)

addEasyButton(map, button)

addEasyButtonBar(map, ..., position = "topleft", id = NULL)

Arguments

stateName   a unique name for the state
icon         the button icon
title        text to show on hover
onClick      the action to take
position     topleft|topright|bottomleft|bottomright
id           id for the button
states       the states
map          a map widget object
button       the button object created with easyButton
...          a list of buttons created with easyButton

Functions

• easyButtonState: state of an easyButton.
• addEasyButton: add an EasyButton to the map
• addEasyButtonBar: add an EasyButton to the map

See Also

easyButton

https://github.com/CliffCloud/Leaflet.EasyButton

addEasyButton

Examples

leaf <- leaflet() %>%
    addTiles() %>%
    addEasyButton(easyButton(
        icon = htmltools::span(class = "star", htmltools::HTML("&starf;")),
        onClick = JS("function(btn, map){ map.setZoom(1);")))

leaf

leaf <- leaflet() %>%
evalFormula

Evaluate list members that are formulae, using the map data as the environment (if provided, otherwise the formula environment)

Description

Evaluate list members that are formulae, using the map data as the environment (if provided, otherwise the formula environment)

Usage

evalFormula(list, data)

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>list</td>
<td>with members as formulae</td>
</tr>
<tr>
<td>data</td>
<td>map data</td>
</tr>
</tbody>
</table>

expandLimits

Notifies the map of new latitude/longitude of items of interest on the map

Description

Notifies the map of new latitude/longitude of items of interest on the map

Usage

expandLimits(map, lat, lng)

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>map</td>
<td>map object</td>
</tr>
<tr>
<td>lat</td>
<td>vector of latitudes</td>
</tr>
<tr>
<td>lng</td>
<td>vector of longitudes</td>
</tr>
<tr>
<td>Description</td>
<td>Usage</td>
</tr>
<tr>
<td>-------------</td>
<td>-------</td>
</tr>
<tr>
<td><strong>filterNULL</strong></td>
<td>remove NULL elements from a list</td>
</tr>
</tbody>
</table>

**Description**

*filterNULL* removes NULL elements from a list.

**Usage**

`filterNULL(x)`

**Arguments**

- `x`: A list whose NULL elements will be filtered.

<table>
<thead>
<tr>
<th>Description</th>
<th>Usage</th>
<th>Arguments</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>expandlimitsbbox</strong></td>
<td>Same as expandLimits, but takes a polygon (that presumably has a bbox attr) rather than lat/lng.</td>
<td>map, poly</td>
</tr>
</tbody>
</table>

**Usage**

`expandlimitsbbox(map, poly)`

**Arguments**

- `map`: A map object.
- `poly`: A spatial object representing a polygon.

<table>
<thead>
<tr>
<th>Description</th>
<th>Usage</th>
<th>Arguments</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>filternull</strong></td>
<td>remove NULL elements from a list</td>
<td>x</td>
</tr>
</tbody>
</table>

**Description**

*filternull* removes NULL elements from a list.

**Usage**

`filternull(x)`

**Arguments**

- `x`: A list whose NULL elements will be filtered.
Administrative borders of Switzerland (level 1)

**Description**

Administrative borders of Switzerland (level 1)

**Format**

sp::SpatialPolygonsDataFrame

**Details**

This dataset comes from [http://gadm.org](http://gadm.org). It was downloaded using `getData`.

**Source**

[http://gadm.org](http://gadm.org)

---

**getMapData**

*returns the map’s data*

**Description**

returns the map’s data

**Usage**

`getMapData(map)`

**Arguments**

map the map
### groupOptions

**Set options on layer groups**

**Description**

Change options on layer groups. Currently the only option is to control what zoom levels a layer group will be displayed at. The `zoomLevels` option is not compatible with `layers control`; do not both assign a group to zoom levels and use it with `addLayersControl`.

**Usage**

```r
groupOptions(map, group, zoomLevels = NULL)
```

**Arguments**

- `map` the map to modify
- `group` character vector of one or more group names to set options on
- `zoomLevels` numeric vector of zoom levels at which group(s) should be visible, or `TRUE` to display at all zoom levels

**Examples**

```r
pal <- colorQuantile("YlOrRd", quakes$mag)

leaflet() %>%
  # Basic markers
  addTiles(group = "basic") %>%
  addMarkers(data = quakes, group = "basic") %>%
  # When zoomed in, we'll show circles at the base of each marker whose
  # radius and color reflect the magnitude
  addProviderTiles(providers$Stamen.TonerLite, group = "detail") %>%
  addCircleMarkers(data = quakes, group = "detail", fillOpacity = 0.5,
                   radius = -mag * 5, color = ~pal(mag), stroke = FALSE) %>%
  # Set the detail group to only appear when zoomed in
  groupOptions("detail", zoomLevels = 7:18)
```

### iconList

**Make icon set**

**Description**

Make icon set

**Usage**

```r
iconList(...)```
Arguments

... icons created from `makeIcon()`

Examples

```r
iconSet <- iconList(
  red = makeIcon("leaf-red.png", iconWidth = 32, iconHeight = 32),
  green = makeIcon("leaf-green.png", iconWidth = 32, iconHeight = 32)
)
iconSet[c("red", "green", "red")]
```

| icons | Create a list of icon data |

Description

An icon can be represented as a list of the form `list(iconUrl, iconSize, ...)`. This function is vectorized over its arguments to create a list of icon data. Shorter argument values will be re-cycled. NULL values for these arguments will be ignored.

Usage

```r
icons(iconUrl = NULL, iconRetinaUrl = NULL, iconWidth = NULL, iconHeight = NULL, shadowUrl = NULL, shadowRetinaUrl = NULL, shadowWidth = NULL, shadowHeight = NULL, popupAnchorX = NULL, popupAnchorY = NULL, className = NULL)
```

Arguments

- `iconUrl` the URL or file path to the icon image
- `iconRetinaUrl` the URL or file path to a retina sized version of the icon image
- `iconWidth`, `iconHeight` size of the icon image in pixels
- `iconAnchorX`, `iconAnchorY` the coordinates of the "tip" of the icon (relative to its top left corner, i.e. the top left corner means `iconAnchorX = 0` and `iconAnchorY = 0`), and the icon will be aligned so that this point is at the marker’s geographical location
- `shadowUrl` the URL or file path to the icon shadow image
- `shadowRetinaUrl` the URL or file path to the retina sized version of the icon shadow image
- `shadowWidth`, `shadowHeight` size of the shadow image in pixels
shadowAnchorX, shadowAnchorY
the coordinates of the "tip" of the shadow

popupAnchorX, popupAnchorY
the coordinates of the point from which popups will "open", relative to the icon anchor

className
a custom class name to assign to both icon and shadow images

Value
A list of icon data that can be passed to the icon argument of addMarkers().

Examples

library(leaflet)

# adapted from http://leafletjs.com/examples/custom-icons.html

iconData <- data.frame(
  lat = c(rnorm(10, 0), rnorm(10, 1), rnorm(10, 2)),
  lng = c(rnorm(10, 0), rnorm(10, 3), rnorm(10, 6)),
  group = rep(sort(c("green", "red", "orange")), each = 10),
  stringsAsFactors = FALSE
)

leaflet() %>% addMarkers(
  data = iconData,
  icon = ~ icons
)

iconUrl = sprintf("http://leafletjs.com/examples/custom-icons/leaf-%s.png", group),
shadowUrl = "http://leafletjs.com/examples/custom-icons/leaf-shadow.png",
iconWidth = 38, iconHeight = 95, shadowWidth = 50, shadowHeight = 64,
iconAnchorX = 22, iconAnchorY = 94, shadowAnchorX = 4, shadowAnchorY = 62,
popupAnchorX = -3, popupAnchorY = -76
)

# use point symbols from base R graphics as icons
pchIcons <- function(pch = 0:14, width = 30, height = 30, ...) {
  n <- length(pch)
  files <- character(n)
  # create a sequence of png images
  for (i in seq_len(n)) {
    f <- tempfile(fileext = ".png")
    png(f, width = width, height = height, bg = "transparent")
    par(mar = c(0, 0, 0, 0))
    plot.new()
    points(.5, .5, pch = pch[i], cex = min(width, height) / 8, ...)
    dev.off()
    files[i] <- f
  }
  files
}`

```r
iconData <- matrix(rnorm(500), ncol = 2)
res <- kmeans(iconData, 10)
iconData <- cbind(iconData, res$cluster)
colnames(iconData) <- c("lat", "lng", "group")
iconData <- as.data.frame(iconData)

# 10 random point shapes for the 10 clusters in iconData
shapes <- sample(0:14, 10)
iconFiles <- pchIcons(shapes, 40, 40, col = "steelblue", lwd = 2)

# note the data has 250 rows, and there are 10 icons in iconFiles; they are
# connected by the 'group' variable: the i-th row of iconData uses the
# group[i]-th icon in the icon list
leaflet() %>% addMarkers(
  data = iconData,
  icon = ~ icons(
    iconUrl = iconFiles[group],
    popupAnchorX = 20, popupAnchorY = 0
  ),
  popup = ~ sprintf("lat = %.4f, lng = %.4f, group = %s, pch = %s", lat, lng, group, shapes[group] )
)

unlink(iconFiles) # clean up the tmp png files that have been embedded
```

---

**leaflet**

Create a Leaflet map widget

### Description

This function creates a Leaflet map widget using [htmlwidgets](https://htmlwidgets.org). The widget can be rendered on HTML pages generated from R Markdown, Shiny, or other applications.

### Usage

```r
leaflet(data = NULL, width = NULL, height = NULL, padding = 0,
  options = leafletOptions(), elementId = NULL,
  sizingPolicy = leafletSizingPolicy(padding = padding))

leafletOptions(minZoom = NULL, maxZoom = NULL, crs = leafletCRS(),
  worldCopyJump = NULL, preferCanvas = NULL, ...)

leafletCRS(crsClass = "L.CRS.EPSG3857", code = NULL, proj4def = NULL,
  projectedBounds = NULL, origin = NULL, transformation = NULL,
  ...)
```
scales = NULL, resolutions = NULL, bounds = NULL,
tileSize = NULL)

Arguments

data a data object. Currently supported objects are matrices, data frames, spatial objects from the \texttt{sp} package (\texttt{SpatialPoints}, \texttt{SpatialPointsDataFrame}, \texttt{Polygon}, \texttt{Polygons}, \texttt{SpatialPolygons}, \texttt{SpatialPolygonsDataFrame}, \texttt{Line}, \texttt{Lines}, \texttt{SpatialLines}, and \texttt{SpatialLinesDataFrame}), and spatial data frames from the \texttt{sf} package.

width the width of the map

height the height of the map

padding the padding of the map

options the map options

elementId Use an explicit element ID for the widget (rather than an automatically generated one).

sizingPolicy htmlwidgets sizing policy object. Defaults to \texttt{leafletSizingPolicy}().

minZoom Minimum zoom level of the map. Overrides any minZoom set on map layers.

maxZoom Maximum zoom level of the map. This overrides any maxZoom set on map layers.

crs Coordinate Reference System to use. Don’t change this if you’re not sure what it means.

worldCopyJump With this option enabled, the map tracks when you pan to another "copy" of the world and seamlessly jumps to the original one so that all overlays like markers and vector layers are still visible.

preferCanvas Whether leaflet.js Paths should be rendered on a Canvas renderer.

other options used for leaflet.js map creation.

... crsClass One of \texttt{L.CRS.EPSG3857}, \texttt{L.CRS.EPSG4326}, \texttt{L.CRS.EPSG3395}, \texttt{L.CRS.Simple}, \texttt{L.Proj.CRS}

code CRS identifier

proj4def Proj4 string

projectedBounds DEPRECATED! Use the bounds argument.

origin Origin in projected coordinates, if set overrides transformation option.

transformation to use when transforming projected coordinates into pixel coordinates

scales Scale factors (pixels per projection unit, for example pixels/meter) for zoom levels; specify either scales or resolutions, not both

resolutions factors (projection units per pixel, for example meters/pixel) for zoom levels; specify either scales or resolutions, not both

bounds Bounds of the CRS, in projected coordinates; if defined, Proj4Leaflet will use this in the getSize method, otherwise defaulting to Leaflet’s default CRS size

tileSize DEPRECATED! Specify the tilesize in the \texttt{tileOptions}() argument.
Details

The data argument is only needed if you are going to reference variables in this object later in map layers. For example, data can be a data frame containing columns latitude and longtitude. then we may add a circle layer to the map by `leaflet(data) %>% addCircles(lat = ~latitude, lng = ~longtitude)`, where the variables in the formulae will be evaluated in the data.

Value

A HTML widget object, on which we can add graphics layers using `%>%` (see examples).

Functions

- `leafletOptions`: Options for map creation
- `leafletCRS`: class to create a custom CRS

See Also

`leafletCRS` for creating a custom CRS.

See `http://leafletjs.com/reference-1.3.1.html#map-option` for details and more options.

Examples

```r
# !formatR
library(leaflet)
m <- leaflet() %>% addTiles()
m # a map with the default OSM tile layer

# set bounds
m %>% fitBounds(0, 40, 10, 50)

# move the center to Snedecor Hall
m <- m %>% setView(-93.65, 42.0285, zoom = 17)
m

# popup
m %>% addPopups(-93.65, 42.0285, "Here is the <b>Department of Statistics</b>, ISU")
rand_lng <- function(n = 10) rnorm(n, -93.65, .01)
rand_lat <- function(n = 10) rnorm(n, 42.0285, .01)

# use automatic bounds derived from lng/lat data
m <- m %>% clearBounds()

# popup
m %>% addPopups(rand_lng(), rand_lat(), "Random popups")

# marker
m %>% addMarkers(rand_lng(), rand_lat())
m %>% addMarkers(  
  rand_lng(), rand_lat(), popup = paste("A random letter", sample(LETTERS, 10))  
)
```
Rlogo <- file.path(R.home("doc"), "html", "logo.jpg")
m %>% addMarkers(
  174.7690922, -36.8523071, icon = list(
    iconUrl = Rlogo, iconSize = c(100, 76)
  ), popup = "R was born here!"
)
m %>% addMarkers(rnorm(30, 175), rnorm(30, -37), icon = list(
  iconUrl = Rlogo, iconSize = c(25, 19)
))
m %>% addMarkers(
  c(-71.0382679, -122.1217866), c(42.3489054, 47.6763144), icon = list(
    iconUrl = "http://www.rstudio.com/wp-content/uploads/2014/03/blue-125.png"
  ), popup = c("RStudio @ Boston", "RStudio @ Seattle")
)

# circle (units in metres)
m %>% addCircles(rand_lng(50), rand_lat(50), radius = runif(50, 50, 150))

# circle marker (units in pixels)
m %>% addCircleMarkers(rand_lng(50), rand_lat(50), color = "#ff0000")
m %>% addCircleMarkers(rand_lng(100), rand_lat(100), radius = runif(100, 5, 15))

# rectangle
m %>% addRectangles(
  rand_lng(), rand_lat(), rand_lng(), rand_lat(),
  color = "red", fill = FALSE, dashArray = "5,5", weight = 3
)

# polyline
m %>% addPolylines(rand_lng(50), rand_lat(50))

# polygon
m %>% addPolygons(rand_lng(), rand_lat(), layerId = "foo")

# geoJSON
seattle_geojson <- list(
  type = "Feature",
  geometry = list(
    type = "MultiPolygon",
    coordinates = list(list(
      c(-122.36875812146, 47.6759920119894),
      c(-122.368781646764, 47.666890126755),
      c(-122.368782108665, 47.6614990696722),
      c(-122.366199035722, 47.6614990696722),
      c(-122.366199035722, 47.6592874248973),
      c(-122.364582509469, 47.6576254522105),
      c(-122.363887331445, 47.6569107302038),
      c(-122.360865528129, 47.6538418253251),
      c(-122.360866157644, 47.6535254473167),
      c(-122.360866157644, 47.6535254473167),
      ))
)
```r
m %>% setView(-122.36075812146, 47.6759920119894, zoom = 13) %>% addGeoJSON(seattle_geojson)

# use the Dark Matter layer from CartoDB
leaflet() %>% addTiles("http://{s}.basemaps.cartocdn.com/dark_all/{z}/{x}/{y}.png", attribution = paste("&copy; <a href="http://openstreetmap.org">OpenStreetMap</a> contributors",
```
setView(-122.36, 47.67, zoom = 10)

# provide a data frame to leaflet()
categories <- LETTERS[1:10]
df <- data.frame(
  lat = rand_lat(100), lng = rand_lng(100), size = runif(100, 5, 20),
  category = factor(sample(categories, 100, replace = TRUE), levels = categories),
  value = rnorm(100)
)m <- leaflet(df) %>% addTiles()
m %>% addCircleMarkers(~lng, ~lat, radius = ~size)
m %>% addCircleMarkers(~lng, ~lat, radius = runif(100, 4, 10), color = c("red"))

# Discrete colors using the "RdYlBu" colorbrewer palette, mapped to categories
RdYlBu <- colorFactor("RdYlBu", domain = categories)
m %>% addCircleMarkers(~lng, ~lat, radius = ~size,
  color = ~RdYlBu(category), fillOpacity = 0.5)

# Continuous colors using the "Greens" colorbrewer palette, mapped to value
greens <- colorNumeric("Greens", domain = NULL)
m %>% addCircleMarkers(~lng, ~lat, radius = ~size,
  color = ~greens(value), fillOpacity = 0.5)

<table>
<thead>
<tr>
<th>leaflet-imports</th>
<th>Objects imported from other packages</th>
</tr>
</thead>
</table>

**Description**

These objects are imported from other packages. Follow the links to their documentation.

**htmlwidgets JS**

**magrittr %>%**

<table>
<thead>
<tr>
<th>leafletDependencies</th>
<th>Various leaflet dependency functions for use in downstream packages</th>
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</table>

**Description**

Various leaflet dependency functions for use in downstream packages

**Usage**

leafletDependencies
leafletOutput

Format

An object of class list of length 13.

Examples

```r
## Not run:
addBootstrap <- function(map) {
  map$dependencies <- c(map$dependencies, leafletDependencies$bootstrap())
  map
}
## End(Not run)
```

leafletOutput

Wrapper functions for using **leaflet** in **shiny**

Description

Use **leafletOutput**() to create a UI element, and **renderLeaflet**() to render the map widget.

Usage

```r
leafletOutput(outputId, width = "100\%", height = 400)
```

renderLeaflet(expr, env = parent.frame(), quoted = FALSE)

Arguments

- **outputId**: output variable to read from
- **width, height**: the width and height of the map (see **shinyWidgetOutput**)
- **expr**: An expression that generates an HTML widget
- **env**: The environment in which to evaluate expr.
- **quoted**: Is expr a quoted expression (with quote())? This is useful if you want to save an expression in a variable.

Examples

```r
# !formatR
library(shiny)
app <- shinyApp(
  ui = fluidPage(leafletOutput('myMap')),
  server = function(input, output) {
    map = leaflet() %>% addTiles() %>% setView(-93.65, 42.0285, zoom = 17)
    output$myMap = renderLeaflet(map)
  }
)
```

if (interactive()) app
leafletProxy  Send commands to a Leaflet instance in a Shiny app

Description

Creates a map-like object that can be used to customize and control a map that has already been rendered. For use in Shiny apps and Shiny docs only.

Usage

leafletProxy(mapId, session = shiny::getDefaultReactiveDomain(),
  data = NULL, deferUntilFlush = TRUE)

Arguments

mapId single-element character vector indicating the output ID of the map to modify (if invoked from a Shiny module, the namespace will be added automatically)

session the Shiny session object to which the map belongs; usually the default value will suffice

data a data object; see Details under the leaflet help topic

deferUntilFlush indicates whether actions performed against this instance should be carried out right away, or whether they should be held until after the next time all of the outputs are updated; defaults to TRUE

Details

Normally, you create a Leaflet map using the leaflet function. This creates an in-memory representation of a map that you can customize using functions like addPolygons and setView. Such a map can be printed at the R console, included in an R Markdown document, or rendered as a Shiny output.

In the case of Shiny, you may want to further customize a map, even after it is rendered to an output. At this point, the in-memory representation of the map is long gone, and the user’s web browser has already realized the Leaflet map instance.

This is where leafletProxy comes in. It returns an object that can stand in for the usual Leaflet map object. The usual map functions like addPolygons and setView can be called, and instead of customizing an in-memory representation, these commands will execute on the live Leaflet map instance.

Examples

library(shiny)

ui <- fluidPage(  
  leafletOutput("map1")
)
leafletSizingPolicy  

Leaflet sizing policy

Description

Sizing policy used withing leaflet htmlwidgets. All arguments are passed directly to htmlwidgets::sizingPolicy

Usage

leafletSizingPolicy(defaultWidth = "100\%", defaultHeight = 400, padding = 0, browser.fill = TRUE, ...)

Arguments

defaultWidth  defaults to "100\%" of the available width
defaultHeight  defaults to 400px tall
padding  defaults to 0px
browser.fill  defaults to TRUE
...  all other arguments supplied to htmlwidgets::sizingPolicy

Value

An htmlwidgets::sizingPolicy object

```r
map <- leaflet() %>% addCircleMarkers(
  lng = runif(10),
  lat = runif(10),
  layerId = paste0("marker", 1:10))
server <- function(input, output, session) {
  output$map <- renderLeaflet(map)

  observeEvent(input$map1_marker_click, {
    leafletProxy("map1", session) %>%
      removeMarker(input$map1_marker_click$id)
  })
}

app <- shinyApp(ui, server)
if (interactive()) app
```
### makeAwesomeIcon

**Description**

Make Awesome Icon

**Usage**

```javascript
makeAwesomeIcon(icon = "home", library = "glyphicon",
    markerColor = "blue", iconColor = "white", spin = FALSE,
    extraClasses = NULL, squareMarker = FALSE, iconRotate = 0,
    fontFamily = "monospace", text = NULL)
```

**Arguments**

- `icon` (Name of the icon)
- `library` (Which icon library. Default "glyphicon", other possible values are "fa" (fontawesome) or "ion" (ionicons).)
- `markerColor` (Possible values are "red", "darkred", "lightred", "orange", "beige", "green", "darkgreen", "lightgreen", "blue", "darkblue", "lightblue", "purple", "darkpurple", "pink", "cadetblue", "white", "gray", "lightgray", "black")
- `iconColor` (The color to use for the icon itself. Use any CSS-valid color (hex, rgba, etc.) or a named web color.)
- `spin` (If TRUE, make the icon spin (only works when `library = "fa"))
- `extraClasses` (Additional css classes to include on the icon.)
- `squareMarker` (Whether to use a square marker.)
- `iconRotate` (Rotate the icon by a given angle.)
- `fontFamily` (Used when `text` option is specified.)
- `text` (Use this text string instead of an icon. argument of `addAwesomeMarkers()`)

### makeIcon

**Description**

Define icon sets

**Usage**

```javascript
makeIcon(iconUrl = NULL, iconRetinaUrl = NULL, iconWidth = NULL,
    iconHeight = NULL, iconAnchorX = NULL, iconAnchorY = NULL,
    shadowUrl = NULL, shadowRetinaUrl = NULL, shadowWidth = NULL,
    shadowHeight = NULL, shadowAnchorX = NULL, shadowAnchorY = NULL,
    popupAnchorX = NULL, popupAnchorY = NULL, className = NULL)
```
### Arguments

- **iconUrl**: the URL or file path to the icon image
- **iconRetinaUrl**: the URL or file path to a retina sized version of the icon image
- **iconWidth**: size of the icon image in pixels
- **iconHeight**: size of the icon image in pixels
- **iconAnchorX**: the coordinates of the "tip" of the icon (relative to its top left corner, i.e. the top left corner means $iconAnchorX = 0$ and $iconAnchorY = 0$), and the icon will be aligned so that this point is at the marker’s geographical location
- **iconAnchorY**: the coordinates of the "tip" of the icon (relative to its top left corner, i.e. the top left corner means $iconAnchorX = 0$ and $iconAnchorY = 0$), and the icon will be aligned so that this point is at the marker’s geographical location
- **shadowUrl**: the URL or file path to the icon shadow image
- **shadowRetinaUrl**: the URL or file path to the retina sized version of the icon shadow image
- **shadowWidth**: size of the shadow image in pixels
- **shadowHeight**: size of the shadow image in pixels
- **shadowAnchorX**: the coordinates of the "tip" of the shadow
- **shadowAnchorY**: the coordinates of the "tip" of the shadow
- **popupAnchorX**: the coordinates of the point from which popups will "open", relative to the icon anchor
- **popupAnchorY**: the coordinates of the point from which popups will "open", relative to the icon anchor
- **className**: a custom class name to assign to both icon and shadow images

### Description

Set options on a leaflet map object

### Usage

```r
mapOptions(map, zoomToLimits = c("always", "first", "never"))
```

### Arguments

- **map**: A map widget object created from `leaflet()
- **zoomToLimits**: Controls whether the map is zooms to the limits of the elements on the map. This is useful for interactive applications where the map data is updated. If "always" (the default), the map always re-zooms when new data is received; if "first", it zooms to the elements on the first rendering, but does not re-zoom for subsequent data; if "never", it never re-zooms, not even for the first rendering.
Examples

# Don't auto-zoom to the objects (can be useful in interactive applications)
leaflet() %>%
  addTiles() %>%
  addPopups(174.7690922, -36.8523071, "R was born here!") %>%
  mapOptions(zoomToLimits = "first")

---

previewColors  |  Color previewing utility

Description

Color previewing utility

Usage

previewColors(pal, values)

Arguments

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<th>description</th>
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<tr>
<td>pal</td>
<td>A color mapping function, like those returned from <code>colorNumeric</code>, et al</td>
</tr>
<tr>
<td>values</td>
<td>A set of values to preview colors for</td>
</tr>
</tbody>
</table>

Value

An HTML-based list of the colors and values

---

providers  |  Providers

Description

List of all providers with their variations

Usage

providers

Format

A list of characters

Source

https://github.com/leaflet-extras/leaflet-providers/blob/master/leaflet-providers.js
**providers.details**

**Providers Details**

**Description**
List of all providers with their variations and additional info

**Usage**

providers.details

**Format**
A list of lists (JSON)

**Source**

**removeControl**

**Remove elements from a map**

**Description**
Remove one or more features from a map, identified by `layerId`; or, clear all features of the given type or group.

**Usage**

`removeControl(map, layerId)`

`clearControls(map)`

`clearGroup(map, group)`

`removeImage(map, layerId)`

`clearImages(map)`

`removeTiles(map, layerId)`

`clearTiles(map)`

`removePopup(map, layerId)`
clearPopups(map)
removeMarker(map, layerId)
clearMarkers(map)
removeMarkerCluster(map, layerId)
clearMarkerClusters(map)
removeMarkerFromCluster(map, layerId, clusterId)
removeShape(map, layerId)
clearShapes(map)
removeGeoJSON(map, layerId)
clearGeoJSON(map)
removeMeasure(map)
removeTopoJSON(map, layerId)
clearTopoJSON(map)

**Arguments**

- **map**: a map widget object, possibly created from `leaflet()` but more likely from `leafletProxy()`
- **layerId**: character vector; the layer id(s) of the item to remove
- **group**: the name of the group whose members should be removed
- **clusterId**: the id of the marker cluster layer

**Value**

the new map object

**Note**

When used with a `leaflet()` map object, these functions don’t actually remove the features from the map object, but simply add an operation that will cause those features to be removed after they are added. In other words, if you add a polygon "foo" and the call `removeShape("foo")`, it’s not smart enough to prevent the polygon from being added in the first place; instead, when the map is rendered, the polygon will be added and then removed.

For that reason, these functions aren’t that useful with `leaflet` map objects and are really intended to be used with `leafletProxy` instead.
WMS tile layers are extensions of tile layers, so they can also be removed or cleared via `removeTiles()` or `clearTiles()`.

**setView**

Methods to manipulate the map widget

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<td></td>
<td><strong>flyTo</strong> <em>(map, lng, lat, zoom, options = list())</em></td>
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<td></td>
<td><strong>fitBounds</strong> <em>(map, lng1, lat1, lng2, lat2, options = list())</em></td>
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<td></td>
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<td></td>
<td><strong>setMaxBounds</strong> <em>(map, lng1, lat1, lng2, lat2)</em></td>
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</table>

<table>
<thead>
<tr>
<th><strong>Arguments</strong></th>
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</thead>
<tbody>
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<td><strong>map</strong></td>
<td>a map widget object created from <code>leaflet()</code></td>
</tr>
<tr>
<td><strong>lng</strong></td>
<td>The longitude of the map center</td>
</tr>
<tr>
<td><strong>lat</strong></td>
<td>The latitude of the map center</td>
</tr>
<tr>
<td><strong>zoom</strong></td>
<td>the zoom level</td>
</tr>
<tr>
<td><strong>options</strong></td>
<td>a list of zoom/pan options (see <a href="http://leafletjs.com/reference-1.3.1.html#zoom/pan-options">http://leafletjs.com/reference-1.3.1.html#zoom/pan-options</a>)</td>
</tr>
<tr>
<td><strong>lng1, lat1, lng2, lat2</strong></td>
<td>the coordinates of the map bounds</td>
</tr>
</tbody>
</table>

| **Value** | The modified map widget. |

<table>
<thead>
<tr>
<th><strong>Functions</strong></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>setView</strong></td>
<td>Set the view of the map (center and zoom level)</td>
</tr>
<tr>
<td><strong>flyTo</strong></td>
<td>Flys to a given location/zoom-level using smooth pan/zoom.</td>
</tr>
<tr>
<td><strong>fitBounds</strong></td>
<td>Set the bounds of a map</td>
</tr>
<tr>
<td><strong>flyToBounds</strong></td>
<td>Flys to given bound using smooth pan/zoom.</td>
</tr>
</tbody>
</table>
showGroup

- setMaxBounds: Restricts the map view to the given bounds
- clearBounds: Clear the bounds of a map, and the bounds will be automatically determined from latitudes and longitudes of the map elements if available (otherwise the full world view is used)

References

http://leafletjs.com/reference-1.3.1.html#map-methods-for-modifying-map-state

Examples

m <- leaflet() %>% addTiles() %>% setView(-71.0382679, 42.3489054, zoom = 18)
m # the RStudio 'headquarter'  
m %>% fitBounds(-72, 40, -70, 43)  
m %>% clearBounds()  # world view

showGroup

Show or hide layer groups

Description

Hide groups of layers without removing them from the map entirely. Groups are created using the group parameter that is included on most layer adding functions.

Usage

showGroup(map, group)

hideGroup(map, group)

Arguments

map

the map to modify

group

character vector of one or more group names to show or hide

See Also

addLayersControl to allow users to show/hide layer groups interactively
tileOptions

Extra options for map elements and layers

Description

The rest of all possible options for map elements and layers that are not listed in the layer functions.

Usage

tileOptions(minZoom = 0, maxZoom = 18, maxNativeZoom = NULL,
tileSize = 256, subdomains = "abc", errorTileUrl = "",
tms = FALSE, nowrap = FALSE, zoomOffset = 0, zoomReverse = FALSE,
opacity = 1, zIndex = 1, unloadInvisibleTiles = NULL,
updateWhenIdle = NULL, detectRetina = FALSE, ...)

WMSTileOptions(styles = "", format = "image/jpeg",
transparent = FALSE, version = "1.1.1", crs = NULL, ...)

popupOptions(maxWidth = 300, minWidth = 50, maxHeight = NULL,
autoPan = TRUE, keepInView = FALSE, closeButton = TRUE,
zoomAnimation = NULL, closeOnClick = NULL, className = "", ...)

labelOptions(interactive = FALSE, clickable = NULL, noHide = NULL,
permanent = FALSE, className = "", direction = "auto",
offset = c(0, 0), opacity = 1, textsize = "10px",
textOnly = FALSE, style = NULL, zoomAnimation = NULL,
sticky = TRUE, ...)

markerOptions(interactive = TRUE, clickable = NULL,
draggable = FALSE, keyboard = TRUE, title = "", alt = "",
zIndexOffset = 0, opacity = 1, riseOnHover = FALSE,
riseOffset = 250, ...)

markerClusterOptions(showCoverageOnHover = TRUE,
zoomToBoundsOnClick = TRUE, spiderfyOnMaxZoom = TRUE,
removeOutsideVisibleBounds = TRUE,
spiderLegPolylineOptions = list(weight = 1.5, color = "#222",
opacity = 0.5), freezeAtZoom = FALSE, ...)

pathOptions(lineCap = NULL, lineJoin = NULL, clickable = NULL,
interactive = TRUE, pointerEvents = NULL, className = "", ...)

Arguments

minZoom, maxZoom, maxNativeZoom, tileSize, subdomains, errorTileUrl, tms, nowrap, zoomOffset, zoomReverse
the tile layer options; see http://leafletjs.com/reference-1.3.1.html#tilelayer
tileOptions

opacity
Tooltip container opacity. Ranges from 0 to 1. Default value is 1 (different from leaflet.js 0.9); see http://leafletjs.com/reference-1.3.1.html#tooltip-opacity

...extra options passed to underlying Javascript object constructor.

styles
comma-separated list of WMS styles

format
WMS image format (use "image/png" for layers with transparency)

transparent
if TRUE, the WMS service will return images with transparency

version
version of the WMS service to use

crs
Coordinate Reference System to use for the WMS requests, defaults.

maxWidth, minWidth, maxHeight, autoPan, keepInView, closeButton, closeOnPopup

popup options; see http://leafletjs.com/reference-1.3.1.html#popup-option

zoomAnimation
deprecated. See https://github.com/Leaflet/Leaflet/blob/master/CHANGELOG.md#api-changes-5

className
a CSS class name set on an element

interactive
whether the element emits mouse events

clickable
DEPRECATED! Use the interactive option.

noHide, direction, offset, permanent

label options; see http://leafletjs.com/reference-1.3.1.html#tooltip-option

textsize
Change the text size of a single tooltip

textOnly
Display only the text, no regular surrounding box.

style
list of css style to be added to the tooltip

sticky
If true, the tooltip will follow the mouse instead of being fixed at the feature center. Default value is TRUE (different from leaflet.js FALSE); see http://leafletjs.com/reference-1.3.1.html#tooltip-sticky

draggable, keyboard, title, alt, zIndexOffset, riseOnHover, riseOffset

marker options; see http://leafletjs.com/reference-1.3.1.html#marker-option

showCoverageOnHover
when you mouse over a cluster it shows the bounds of its markers

zoomToBoundsOnClick
when you click a cluster we zoom to its bounds

spiderfyOnMaxZoom
when you click a cluster at the bottom zoom level we spiderfy it so you can see all of its markers

removeOutsideVisibleBounds
clusters and markers too far from the viewport are removed from the map for performance

spiderLegPolylineOptions
Allows you to specify PolylineOptions (http://leafletjs.com/reference-1.3.1.html#polyline-option) to style spider legs. By default, they are weight: 1.5, color: "#222", opacity: 0.5

freezeAtZoom
Allows you to freeze cluster expansion to a zoom level. Can be a zoom level e.g. 10, 12 or "max" or "maxKeepSpiderify" See https://github.com/ghybs/Leaflet.MarkerCluster.Freezable#api-reference

lineCap
a string that defines shape to be used at the end of the stroke

lineJoin
a string that defines shape to be used at the corners of the stroke

pointerEvents
sets the pointer-events attribute on the path if SVG backend is used
Functions

- `tileOptions`: Options for tile layers
- `WMSTileOptions`: Options for WMS tile layers
- `popupOptions`: Options for popups
- `labelOptions`: Options for labels
- `markerOptions`: Options for markers
- `markerClusterOptions`: Options for marker clusters
- `pathOptions`: Options for vector layers (polylines, polygons, rectangles, and circles, etc)

See Also

- `leafletCRS` to map CRS (don’t change this if you’re not sure what it means)

validate_coords  

Utility function to check if a coordinates is valid

Description

Utility function to check if a coordinates is valid

Usage

```r
validatecoords(lng, lat, funcName, warn = TRUE, mode = c("point", "polygon"))
```

Arguments

- `lng`: vector with longitude values
- `lat`: vector with latitude values
- `funcName`: Name of calling function
- `warn`: A boolean. Whether to generate a warning message if there are rows with missing/invalid data
- `mode`: if "point" then warn about any NA lng/lat values; if "polygon" then NA values are expected to be used as polygon delimiters
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