Package ‘JavaGD’

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Version 0.6-5
Title Java Graphics Device
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Depends R (>= 2.4.0)
Imports rJava (>= 0.5-0), grDevices, graphics
Description Graphics device routing all graphics commands to a Java
      program. The actual functionality of the JavaGD depends
      on the Java-side implementation. Simple AWT and Swing
      implementations are included.
License GPL-2 | GPL-3
SystemRequirements GNU make and Java JDK 1.2 or higher
URL https://www.rforge.net/JavaGD/
BugReports https://github.com/s-u/JavaGD/issues
NeedsCompilation yes
Repository CRAN
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1
JavaGD

Create a new Java graphics device

Description

JavaGD initializes a new Java graphics device and creates a new window.

Usage

JavaGD(name="JavaGD", width=400, height=300, ps=12)

Arguments

- **name**: Name of the device
- **width**: Initial width of the window (usually in pixels, but the actual interpretation depends on the Java implementation)
- **height**: Initial height of the window
- **ps**: Initial point size

Value

Currently the return value is implementation dependent, mostly just the return code as returned by the low-level C function

Examples

```r
## Not run:
JavaGD()
```

```r
## End(Not run)
```
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